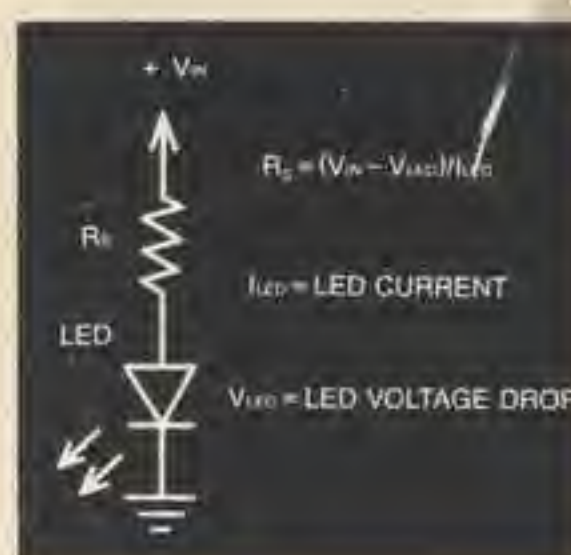


Engineer's Mini-Notebook

Formulas, Tables and
Basic Circuits



Forrest M. Mims III

Radio Shack

A Division of Tandy Corporation
Fort Worth, TX 76102

PRINTED IN U.S.A.



276-5016

Radio Shack

CIRCUIT SYMBOLS

FIXED RESISTOR	VARIABLE RESISTOR	FIXED CAPACITOR	POLARIZED CAPACITOR
RECTIFIER/DIODE	ZENER DIODE	PNP TRANSISTOR	NPN TRANSISTOR
LED	SOLAR CELL	PHOTO-RESISTOR	PHOTO-TRANSISTOR
CONNECTED WIRES	UNCONNECTED WIRES	POSITIVE SUPPLY	GROUND
SPST SWITCH	SPDT SWITCH	NORMALLY OPEN PUSHBUTTON	NORMALLY CLOSED PUSHBUTTON
RELAY	TRANSFORMER	SPEAKER	PIEZO-SPEAKER
METER	LAMP	BATTERY	OP-AMP

ENGINEER'S MINI-NOTEBOOK

FORMULAS, TABLES AND BASIC CIRCUITS

BY
FORREST M. MIMS, III

FIRST EDITION
FIRST PRINTING - 1988
SECOND PRINTING - 1991
THIRD PRINTING - 1993

A SILICONCONCEPTS™ BOOK

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1. ELECTRONIC FORMULAS

DIRECT CURRENT

A DIRECT CURRENT (DC) FLOWS IN ONE DIRECTION, EITHER STEADILY OR IN PULSES.

CURRENT (I) - THE QUANTITY OF ELECTRONS PASSING A GIVEN POINT. (UNIT: AMPERE)

VOLTAGE (V) - ELECTRICAL PRESSURE OR FORCE. (UNIT: VOLT)

RESISTANCE (R) - RESISTANCE TO THE FLOW OF A CURRENT. (UNIT: OHM)

POWER (P) - THE WORK PERFORMED BY A CURRENT. (UNIT: WATT)

POTENTIAL DIFFERENCE - THE DIFFERENCE IN VOLTAGE BETWEEN THE TWO ENDS OF A CONDUCTOR THROUGH WHICH A CURRENT FLOWS. ALSO KNOWN AS VOLTAGE DROP.

OHM'S LAW

A POTENTIAL DIFFERENCE OF 1 VOLT WILL FORCE A CURRENT OF 1 AMPERE THROUGH A RESISTANCE OF 1 OHM, OR:

$$V = I \times R$$

$$I = \frac{V}{R}$$

$$R = \frac{V}{I}$$

$$P = I \times V \text{ (OR) } I^2 \times R$$

OHM'S LAW HELPER



THIS DIAGRAM SHOWS THE RELATIONSHIP OF V, I AND R.

RESISTOR NETWORKS

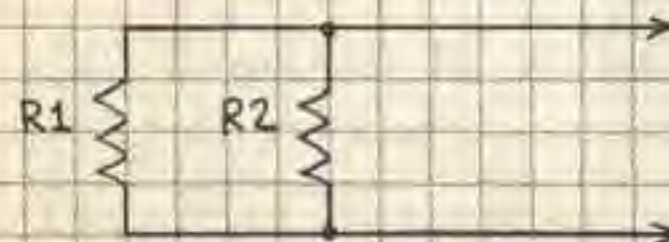
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R_T = TOTAL RESISTANCE



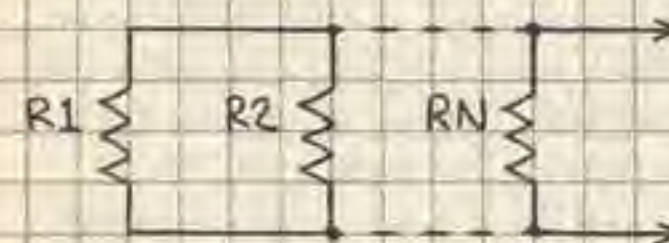
$$R_T = R_1 + R_2 + R_3$$

PARALLEL (2)



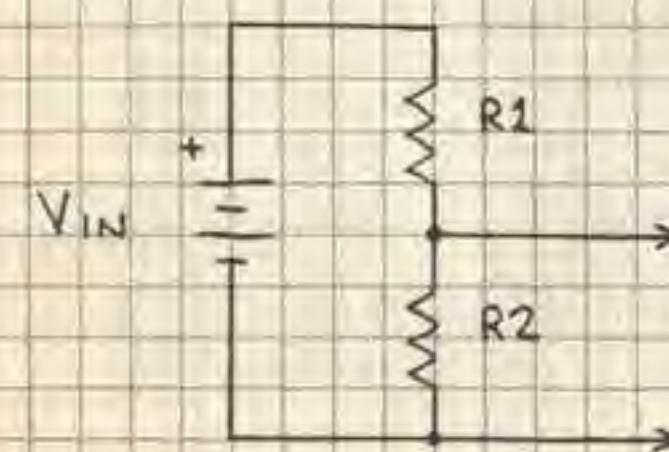
$$R_T = \frac{R_1 \times R_2}{R_1 + R_2}$$

PARALLEL (2 OR MORE)



$$R_T = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_N}}$$

VOLTAGE DIVIDER

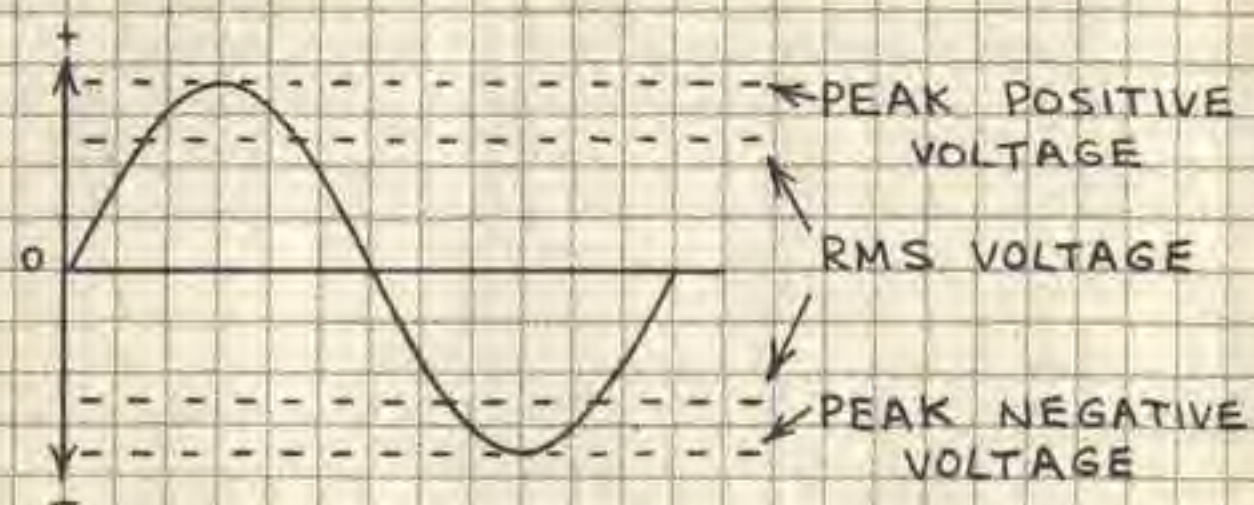


$$V_{OUT} = V_{IN} \times \left(\frac{R_2}{R_1 + R_2} \right)$$

R1 AND R2 CAN BE A POTENTIOMETER.

ALTERNATING CURRENT

AN ALTERNATING CURRENT (AC) FLOWS IN BOTH DIRECTIONS THROUGH A CONDUCTOR.



SEE THE DEFINITIONS OF I, V, R AND P ON PAGE 4.

PEAK VOLTAGE — MAXIMUM POSITIVE AND NEGATIVE EXCURSIONS OF AN ALTERNATING CURRENT.

RMS VOLTAGE — (ROOT-MEAN-SQUARE VOLTAGE) THAT AC VOLTAGE THAT EQUALS A DC VOLTAGE THAT DOES THE SAME WORK. FOR A SINE WAVE, 0.707 TIMES THE PEAK VOLTAGE.

IMPEDANCE (Z) — THE OPPOSITION TO AN ALTERNATING CURRENT PRESENTED BY A CIRCUIT. (UNIT: OHM)

$$\begin{aligned} \text{AVERAGE AC VOLTAGE} &= 0.637 \times \text{PEAK} \\ &= 0.9 \times \text{RMS} \end{aligned}$$

$$\begin{aligned} \text{RMS AC VOLTAGE} &= 0.707 \times \text{PEAK} \\ &= 1.11 \times \text{AVERAGE} \end{aligned}$$

$$\begin{aligned} \text{PEAK AC VOLTAGE} &= 1.414 \times \text{RMS} \\ &= 1.57 \times \text{AVERAGE} \end{aligned}$$

6

OHM'S LAW

$$V = I \times Z$$

$$I = \frac{E}{Z}$$

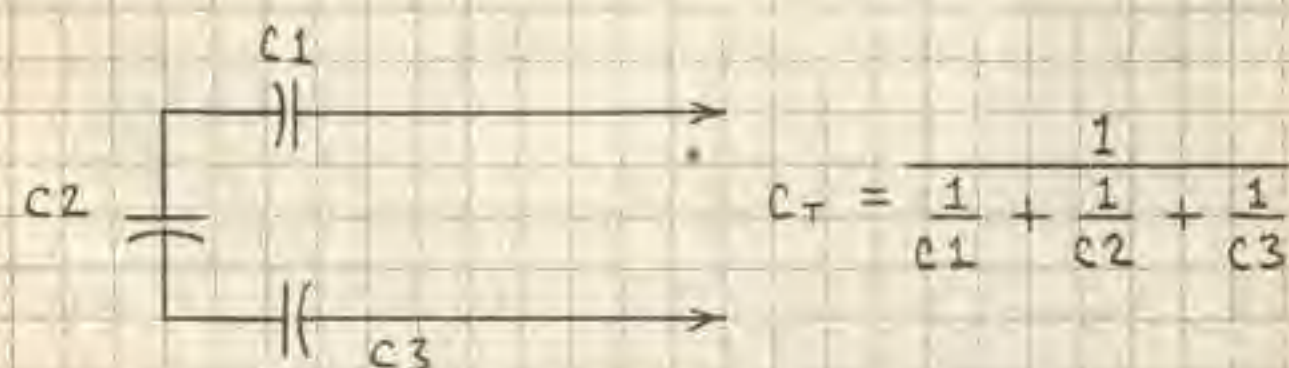
$$Z = \frac{E}{I}$$

$$P = E \times I \times \cos \theta$$

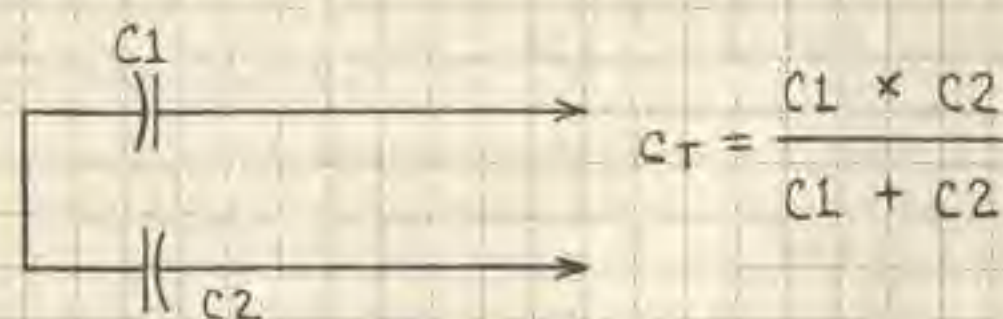
θ IS PHASE ANGLE, THE DIFFERENCE IN DEGREES BETWEEN CURRENT AND VOLTAGE. CURRENT LEADS VOLTAGE IN A CAPACITIVE CIRCUIT AND LAGS VOLTAGE IN A REACTIVE CIRCUIT. IN A RESISTIVE CIRCUIT θ IS 0° . THE COSINE OF 0° IS 1. THUS IN A RESISTIVE CIRCUIT $P = E \times I$.

CAPACITOR NETWORKS

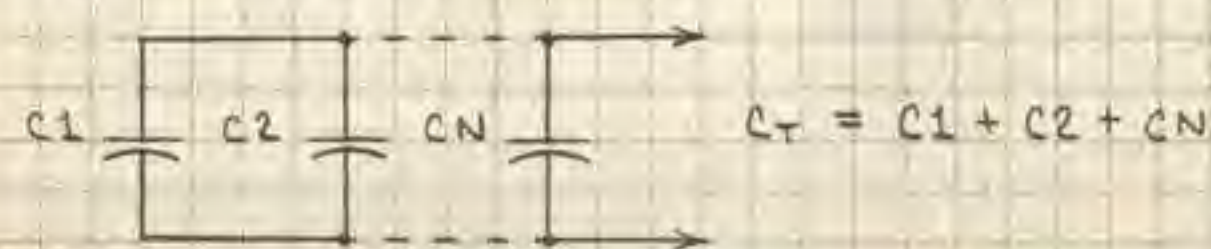
SERIES



SERIES



PARALLEL (2 OR MORE)



7

2. MATHEMATICS

SYMBOLS

+	PLUS, POSITIVE OR ADD
-	MINUS, NEGATIVE OR SUBTRACT
x OR *	MULTIPLY
÷ OR /	DIVIDE
=	EQUAL(S)
≠	DOES NOT EQUAL
≈	APPROXIMATELY EQUAL
>	GREATER THAN
≥	EQUAL TO OR GREATER THAN
<	LESS THAN
≤	LESS THAN OR EQUAL TO
±	PLUS OR MINUS; CHANGE SIGN
$\frac{1}{n}$	RECIPROCAL ($\frac{1}{2} = 0.5$)
\sqrt{n}	SQUARE ROOT OF n
$\sqrt[3]{n}$	CUBE ROOT OF n

POWERS OF TEN

10^{-9}	= 0.000000001	1 BILLIONTH (NANO)
10^{-8}	= 0.00000001	
10^{-7}	= 0.0000001	
10^{-6}	= 0.000001	1 MILLIONTH (MICRO)
10^{-5}	= 0.00001	
10^{-4}	= 0.0001	
10^{-3}	= 0.001	1 THOUSANDTH (MILLI)
10^{-2}	= 0.01	
10^{-1}	= 0.1	
10^0	= 1	1 UNIT
10^1	= 10	
10^2	= 100	
10^3	= 1,000	THOUSAND (KILO)
10^4	= 10,000	
10^5	= 100,000	
10^6	= 1,000,000	MILLION (MEGA)
10^7	= 10,000,000	
10^8	= 100,000,000	
10^9	= 1,000,000,000	BILLION (GIGA)

8

ALGEBRAIC TRANSPOSITION

IF $A + B = C$, THEN: IF $\frac{A}{B} = \frac{C}{D}$, THEN:

$$A = C - B$$

$$AD = BC$$

$$B = C - A$$

$$A = \frac{BC}{D}$$

$$A + B - C = 0$$

$$B = \frac{AD}{C}$$

IF $A = \frac{B}{C}$, THEN:

$$C = \frac{AD}{B}$$

$$B = AC$$

$$D = \frac{BC}{A}$$

$$C = \frac{B}{A}$$

LAW OF EXPONENTS

$$\left(\frac{a}{b}\right)^x = \frac{a^x}{b^x} \quad (a^x)(a^y) = a^{x+y}$$

$$\frac{a^x}{a^y} = a^{x-y}$$

$$(a^x)^y = a^{xy}$$

$$a^{-x} = \frac{1}{a^x}$$

$$a^{\frac{x}{y}} = \sqrt[y]{a^x}$$

COMMON LOGARITHMS

THE COMMON LOGARITHM (\log_{10} OR \log) OF A NUMBER IS THE POWER OF 10 THAT EQUALS THE NUMBER. SINCE $10^2 = 100$, 2 IS THE LOG OF 100. THE ANTILOGARITHM (ANTILOG) IS THE NUMBER THAT EQUALS A LOGARITHM. THUS THE ANTILOG OF 2 IS 100. THE LOG OF NUMBERS GREATER THAN 1 IS POSITIVE; THE LOG OF NUMBERS LESS THAN 1 IS NEGATIVE. THUS THE LOG OF 10^{-2} OR 0.01 IS -2. $A \times B = \text{ANTILOG}(\log A + \log B)$; $A \div B = \text{ANTILOG}(\log A - \log B)$. SCIENTIFIC CALCULATORS HAVE LOG AND ANTILOG KEYS.

9

THE DECIBEL

THE DECIBEL (dB) IS A UNIT OF MEASURE THAT PERMITS TWO DIFFERENT SIGNALS TO BE COMPARED ON A LOGARITHMIC SCALE. THE SENSITIVITY OF RECEIVERS AND THE GAIN OF AMPLIFIERS ARE OFTEN GIVEN IN DECIBELS. THE DIFFERENCE IN dB BETWEEN THE POWER OF A SIGNAL AT THE INPUT OF AN AMPLIFIER (P1) AND THE POWER OF THE AMPLIFIER'S OUTPUT (P2) IS:

$$dB = 10 \log (P2/P1)$$

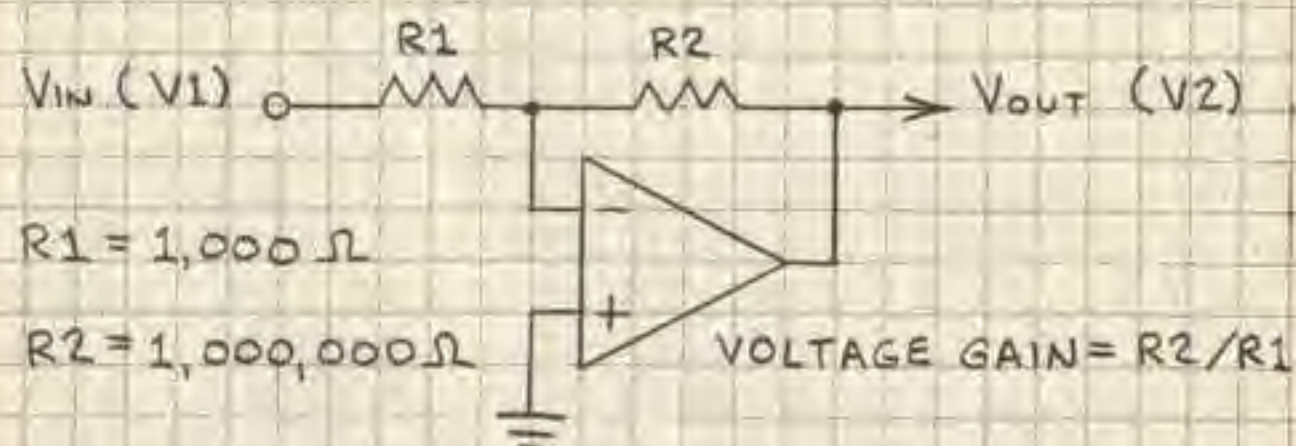
THE DIFFERENCE IN dB BETWEEN THE VOLTAGE (V) AND CURRENT (I) AT THE INPUT (V1 AND I1) AND OUTPUT (V2 AND I2) OF AN AMPLIFIER IS:

$$dB = 20 \log (V2/V1)$$

$$dB = 20 \log (I2/I1)$$

NOTE THAT DECIBELS DEFINE THE RATIO BETWEEN TWO SIGNAL LEVELS, NOT THEIR ABSOLUTE VALUE.

EXAMPLE: DETERMINE THE VOLTAGE GAIN IN dB OF THIS OPERATIONAL AMPLIFIER.



$$R1 = 1,000 \Omega$$

$$R2 = 1,000,000 \Omega$$

$$dB = 20 \log (V2/V1)$$

$$dB = 20 \log (1,000 / 1) = 20 \log 1000$$

$$\log 1000 = 3 \text{ (FROM TABLE OR CALCULATOR)}$$

$$\text{GAIN} = 20 \times 3 = 60 \text{ dB}$$

10

DECIBEL (dB) TABLE

-			+		
VOLTAGE OR CURRENT RATIO	POWER RATIO	dB	VOLTAGE OR CURRENT RATIO	POWER RATIO	dB
1.0000	1.0000	0	1.0000	1.0000	0
.8913	.7943	1	1.1220	1.2589	1
.7943	.6310	2	1.2589	1.5849	2
.7079	.5012	3	1.4125	1.9953	3
.6310	.3981	4	1.5849	2.5119	4
.5623	.3162	5	1.7783	3.1623	5
.5012	.2512	6	1.9953	3.9811	6
.4467	.1995	7	2.2387	5.0119	7
.3981	.1585	8	2.5119	6.3096	8
.3548	.1259	9	2.8184	7.9433	9
.3162	.1000	10	3.1623	10.000	10
.1000	.0100	20	10.000	100.00	20
.0316	.0010	30	31.623	1,000.0	30
.0100	.0001	40	100.00	10,000	40
.0032	.00001	50	316.23	100,000	50
.0010	10 ⁻⁶	60	1,000.0	10 ⁶	60
.0003	10 ⁻⁷	70	3,162.3	10 ⁷	70
.0001	10 ⁻⁸	80	10,000	10 ⁸	80
.00003	10 ⁻⁹	90	31,623	10 ⁹	90
.00001	10 ⁻¹⁰	100	100,000	10 ¹⁰	100

POWER - dBm EQUIVALENTS

RECEIVER SENSITIVITY IS OFTEN GIVEN IN dB WITH RESPECT TO 1 MILLIWATT.

dBm	POWER (mW)	UNITS
10	10.000000	10 MILLIWATTS
0	1.000000	1 MILLIWATT
-10	.100000	100 MICROWATTS
-20	.010000	10 MICROWATTS
-30	.001000	1 MICROWATT
-40	.000100	100 NANOWATTS
-50	.000010	10 NANOWATTS
-60	.000001	1 NANOWATT

11

NUMBER SYSTEMS

A NUMBER SYSTEM CAN BE BASED ON ANY NUMBER OF DIGITS. THE COMMON DECIMAL SYSTEM HAS 10 DIGITS. THE BINARY SYSTEM HAS 2 DIGITS; THE HEXADECIMAL SYSTEM HAS 16 DIGITS. NUMBERS ARE WRITTEN AS SUCCESSIVE POWERS OF THE BASE OF THE NUMBER SYSTEM. THUS:

$$\begin{array}{rcl}
 4 & 3 & 2 & 7_{10} \\
 \downarrow & \downarrow & \downarrow & \downarrow \\
 4 \times 10^3 & = & 4 \times 1000 & = 4000 \\
 3 \times 10^2 & = & 3 \times 100 & = 300 \\
 2 \times 10^1 & = & 2 \times 10 & = 20 \\
 7 \times 10^0 & = & 7 \times 1 & = 7 \\
 \hline
 & & & 4327
 \end{array}$$

BINARY NUMBERS

IN ELECTRONIC CIRCUITS DECIMAL NUMBERS ARE USUALLY REPRESENTED BY BINARY NUMBERS. BINARY NUMBERS ALSO SERVE AS CODES THAT REPRESENT LETTERS OF THE ALPHABET, VOLTAGES, COMPUTER INSTRUCTIONS, ETC. A BINARY 0 OR 1 IS A BIT. A PATTERN OF 4 BITS IS A NIBBLE. A PATTERN OF 4 BITS IS A BYTE OR WORD.

BINARY TO DECIMAL

$$\begin{array}{rcl}
 1 & 0 & 0 & 1 & 1 \\
 \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\
 1 \times 2^4 & = & 16 \\
 0 \times 2^3 & = & 0 \\
 0 \times 2^2 & = & 0 \\
 1 \times 2^1 & = & 2 \\
 1 \times 2^0 & = & 1 \\
 \hline
 & & 19
 \end{array}$$

DECIMAL TO BINARY

$$\begin{array}{rcl}
 19 \div 2 & = & 9 + 1 \\
 9 \div 2 & = & 4 + 1 \\
 4 \div 2 & = & 2 + 0 \\
 2 \div 2 & = & 1 + 0 \\
 & & 1^*
 \end{array}$$

$$19 = 10011$$

* FINAL QUOTIENT IS FINAL REMAINDER

BINARY CODED DECIMAL (BCD): A SYSTEM IN WHICH EACH DECIMAL DIGIT IS ASSIGNED ITS BINARY EQUIVALENT (19 = 0001 1001).

NUMBER SYSTEM EQUIVALENTS

DEC (DECIMAL) BIN (BINARY)
BCD (BINARY CODED DECIMAL) HEX (HEXADECIMAL)

DEC	BIN	BCD	HEX
0	0	0000 0000	0
1	1	0000 0001	1
2	10	0000 0010	2
3	11	0000 0011	3
4	100	0000 0100	4
5	101	0000 0101	5
6	110	0000 0110	6
7	111	0000 0111	7
8	1000	0000 1000	8
9	1001	0000 1001	9
10	1010	0001 0000	A
11	1011	0001 0001	B
12	1100	0001 0010	C
13	1101	0001 0011	D
14	1110	0001 0100	E
15	1111	0001 0101	F
16	10000	0001 0110	10
17	10001	0001 0111	11
18	10010	0001 1000	12
19	10011	0001 1001	13
20	10100	0010 0000	14
21	10101	0010 0001	15
22	10110	0010 0010	16
23	10111	0010 0011	17
24	11000	0010 0100	18
25	11001	0010 0101	19
26	11010	0010 0110	1A
27	11011	0010 0111	1B
28	11100	0010 1000	1C
29	11101	0010 1001	1D
30	11110	0011 0000	1E
31	11111	0011 0001	1F
32	100000	0011 0010	20
33	100001	0011 0011	21
34	100010	0011 0100	22
35	100011	0011 0101	23
36	100100	0011 0110	24
37	100101	0011 0111	25
38	100110	0011 1000	26
39	100111	0011 1001	27
40	101000	0011 1010	28
41	101001	0011 1011	29
42	101010	0011 1100	2A
43	101011	0011 1101	2B
44	101100	0011 1110	2C
45	101101	0011 1111	2D
46	101110	0100 0000	2E
47	101111	0100 0001	2F
48	110000	0100 0010	30
49	110001	0100 0011	31
50	110010	0100 0100	32
51	110011	0100 0101	33
52	110100	0100 0110	34
53	110101	0100 0111	35
54	110110	0100 1000	36
55	110111	0100 1001	37
56	111000	0100 1010	38
57	111001	0100 1011	39
58	111010	0100 1100	3A
59	111011	0100 1101	3B
60	111100	0100 1110	3C
61	111101	0100 1111	3D
62	111110	0101 0000	3E
63	111111	0101 0001	3F
64	1000000	0101 0010	40
65	1000001	0101 0011	41
66	1000010	0101 0100	42
67	1000011	0101 0101	43
68	1000100	0101 0110	44
69	1000101	0101 0111	45
70	1000110	0101 1000	46
71	1000111	0101 1001	47
72	1001000	0101 1010	48
73	1001001	0101 1011	49
74	1001010	0101 1100	4A
75	1001011	0101 1101	4B
76	1001100	0101 1110	4C
77	1001101	0101 1111	4D
78	1001110	0110 0000	4E
79	1001111	0110 0001	4F
80	1010000	0110 0010	50
81	1010001	0110 0011	51
82	1010010	0110 0100	52
83	1010011	0110 0101	53
84	1010100	0110 0110	54
85	1010101	0110 0111	55
86	1010110	0110 1000	56
87	1010111	0110 1001	57
88	1011000	0110 1010	58
89	1011001	0110 1011	59
90	1011010	0110 1100	5A
91	1011011	0110 1101	5B
92	1011100	0110 1110	5C
93	1011101	0110 1111	5D
94	1011110	0111 0000	5E
95	1011111	0111 0001	5F
96	1100000	0111 0010	60
97	1100001	0111 0011	61
98	1100010	0111 0100	62
99	1100011	0111 0101	63

3. CONSTANTS AND STANDARDS

U.S. WEIGHTS AND MEASURES

LINEAR

1,000 MILS = 1 INCH (IN) 3 FT = 1 YARD (YD)
12 INCHES = 1 FOOT (FT) 5,280 FT = 1 MILE (MI)

AREA

1 FOOT² = 144 IN² 1 ACRE = 43,560 FT²
1 YARD² = 9 FT² 1 MILE² = 640 ACRES

VOLUME

1 FOOT³ = 1,728 IN³ 1 YARD³ = 27 FEET³

MASS

16 OUNCES (OZ) = 1 POUND (LB)

METRIC WEIGHTS AND MEASURES

LINEAR

1,000 MICROMETERS (μm) = 1 MILLIMETER (mm)
10 mm = 1 CENTIMETER (cm) 100 cm = 1 METER (m)
1,000 METERS = 1 KILOMETER (KM)

AREA

100 mm² = 1 cm² 10,000 cm² = 1 m²

VOLUME

1 cm³ = 1 MILLILITER (ml) 1,000 ml = 1 LITER (l)

MASS

1,000 MILLIGRAMS (mg) = 1 gram (g)

U.S. - METRIC CONVERSION

TO CONVERT	INTO	MULTIPLY BY
MICROMETERS	MILS	3.937×10^{-2}
MILS	MICROMETERS	25.4
MILLIMETERS	MILS	39.37
MILS	MILLIMETERS	2.54×10^{-2}
MILLIMETERS	INCHES	3.937×10^{-2}
INCHES	MILLIMETERS	25.4
CENTIMETERS	INCHES	0.3937
INCHES	CENTIMETERS	2.54
INCHES	METERS	2.54×10^{-2}
METERS	INCHES	39.37
FEET	METERS	30.48×10^{-2}
METERS	FEET	3.281
METERS	YARDS	1.094
YARDS	METERS	0.9144
KILOMETERS	FEET	3281
FEET	KILOMETERS	3.408×10^{-4}
KILOMETERS	MILES	0.6214
MILES	KILOMETERS	1.609
GRAMS	OUNCES	3.527×10^{-2}
OUNCES	GRAMS	28.3495
KILOGRAMS	POUNDS	2.205
POUNDS	KILOGRAMS	0.4536

FAMILIAR EXAMPLES

DIMENSIONS

DIME ≈ 1 mm × 1.8 cm
NICKEL ≈ 2 mm × 2.1 cm
QUARTER ≈ 2 mm × 2.4 cm
1-MIL PLASTIC FILM = 25.4 μm

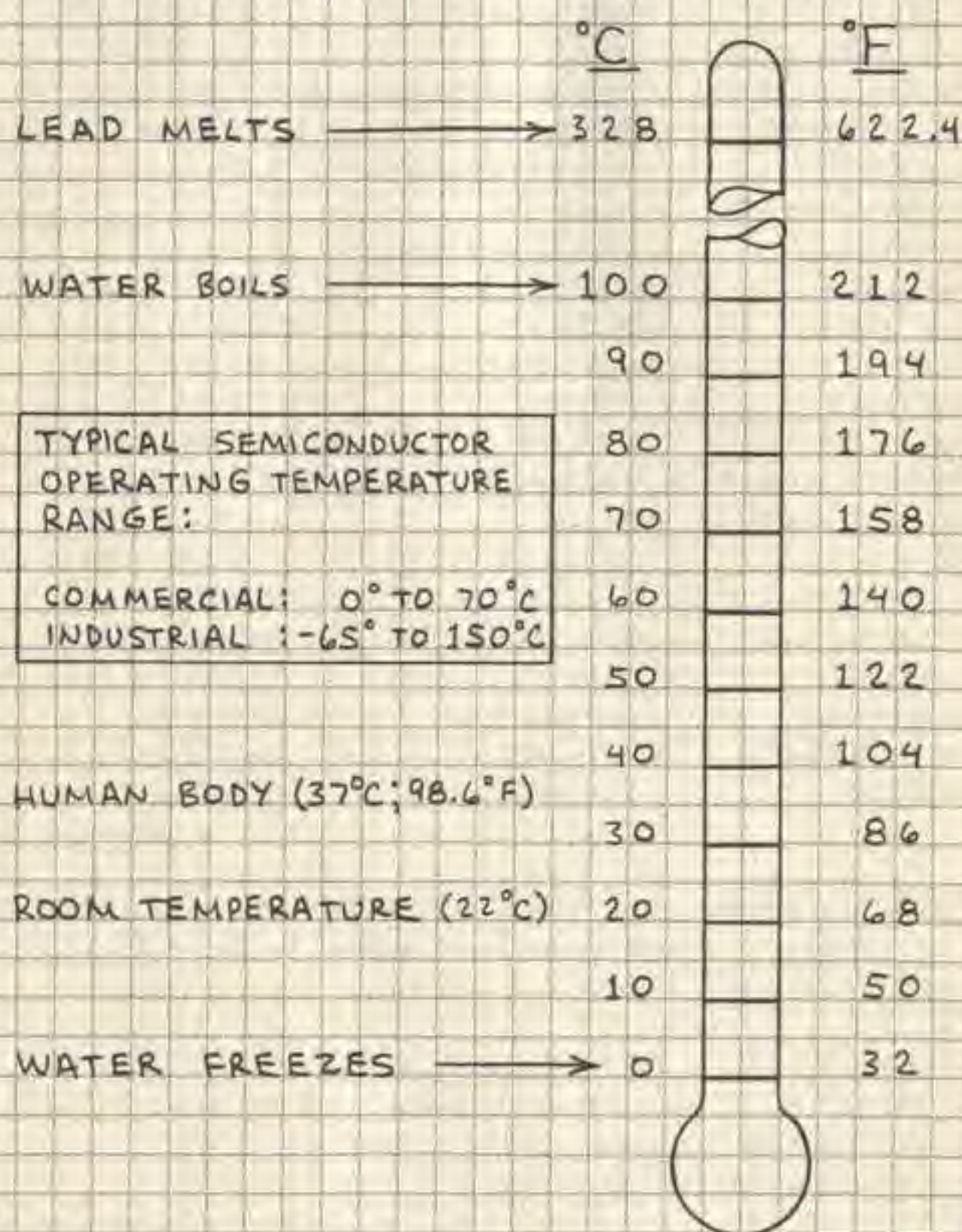
MASS

PLASTIC TO-92 TRANSISTOR ≈ 0.25 g
8-PIN MINI DIP IC ≈ 0.5 g
16-PIN DIP IC ≈ 1.05 g
NICKEL ≈ 5 g

TEMPERATURE

$$^{\circ}\text{FAHRENHEIT} = (^{\circ}\text{CELSIUS} \times \frac{9}{5}) + 32 = ^{\circ}\text{F}$$

$$^{\circ}\text{CELSIUS} = \frac{5}{9} \times (^{\circ}\text{FAHRENHEIT} - 32) = ^{\circ}\text{C}$$



SOLDER

THE MOST COMMON ELECTRONIC SOLDER IS 60/40 (60% TIN AND 40% LEAD). ITS MELTING POINT IS 183° TO 190°C (361° TO 374°F).

16

COPPER WIRE

AWG	DIA	OHMS PER 1000 FT	FT PER POUND
10	101.9	9989	31.82
12	80.8	1588	50.59
14	64.1	2525	80.44
16	50.8	4016	127.9
18	40.3	6385	203.4
20	32.0	1015	323.4
22	25.4	1614	514.2
24	20.1	2567	817.7
26	15.9	4081	1300.0
28	12.6	6490	2067.0
30	10.0	1032	3287.0
32	7.9	1641	5227.0
34	6.3	2609	8310.0
36	5.0	4148	13210.0
38	4.0	6596	21010.0
40	3.1	10490	33410.0

AWG - AMERICAN WIRE GAUGE

DIA - DIAMETER IN MILS

OHMS PER 1000 FT - 20°C (68°F)

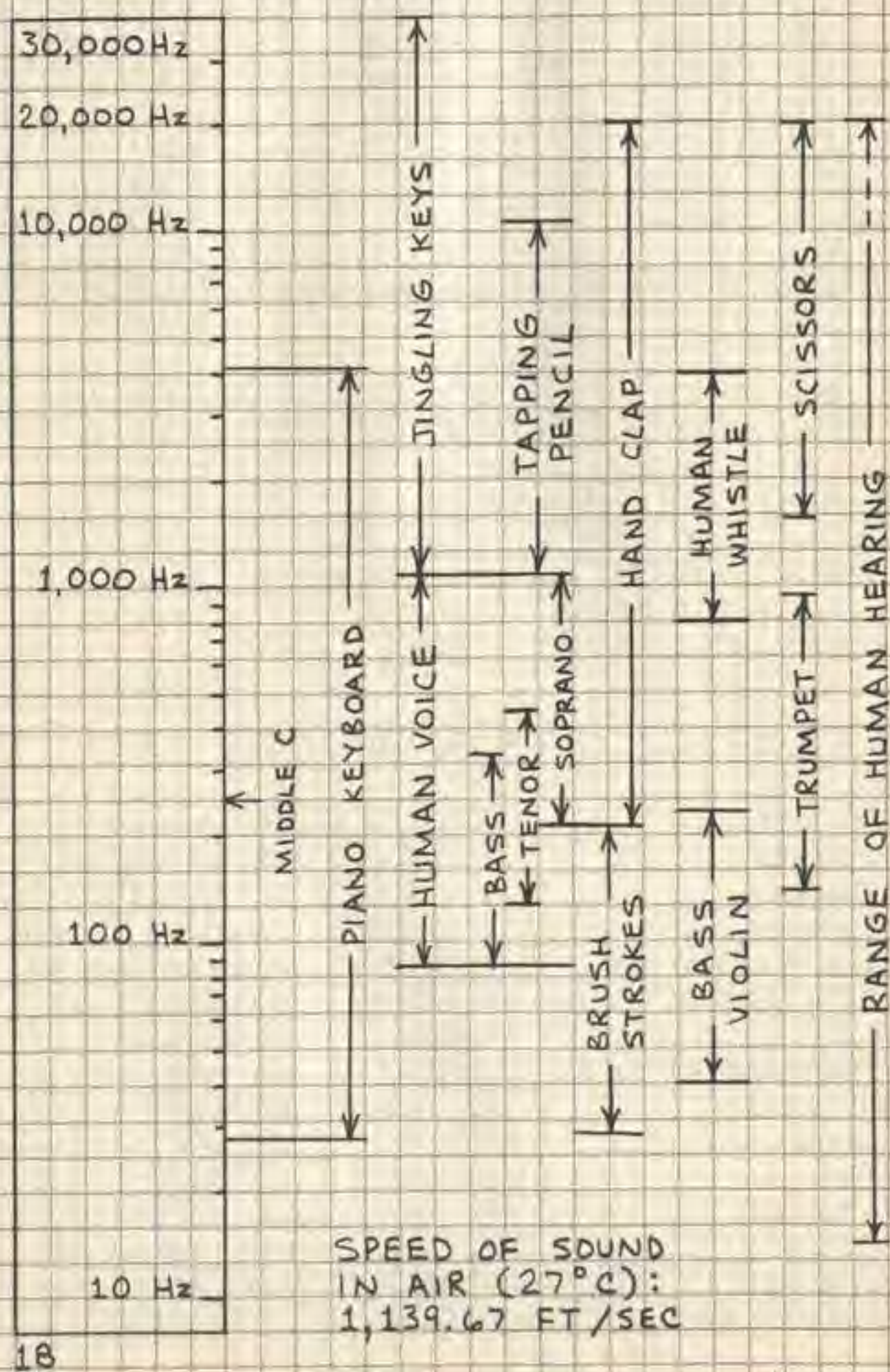
RELATIVE RESISTANCES

		RESISTANCE
SILVER	0.936	RELATIVE TO
COPPER	1.000	COPPER. 1 FOOT OF
GOLD	1.403	CIRCULAR COPPER
CHROMIUM	1.530	WIRE 1 MIL IN
ALUMINUM	1.549	DIAMETER HAS A
TUNGSTEN	3.203	RESISTANCE OF
BRASS	4.822	10.37 OHMS.
PHOSPHOR-BRONZE	5.533	ALTERNATIVELY,
NICKEL	5.786	COPPER WIRE HAS
IRON	5.799	A RESISTANCE
TIN	6.702	OF 10.37 OHMS
STEEL	9.932	PER CIRCULAR
LEAD	12.922	MIL FOOT.
STAINLESS STEEL	52.941	
NICHROME	65.092	

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AUDIO FREQUENCY SPECTRUM

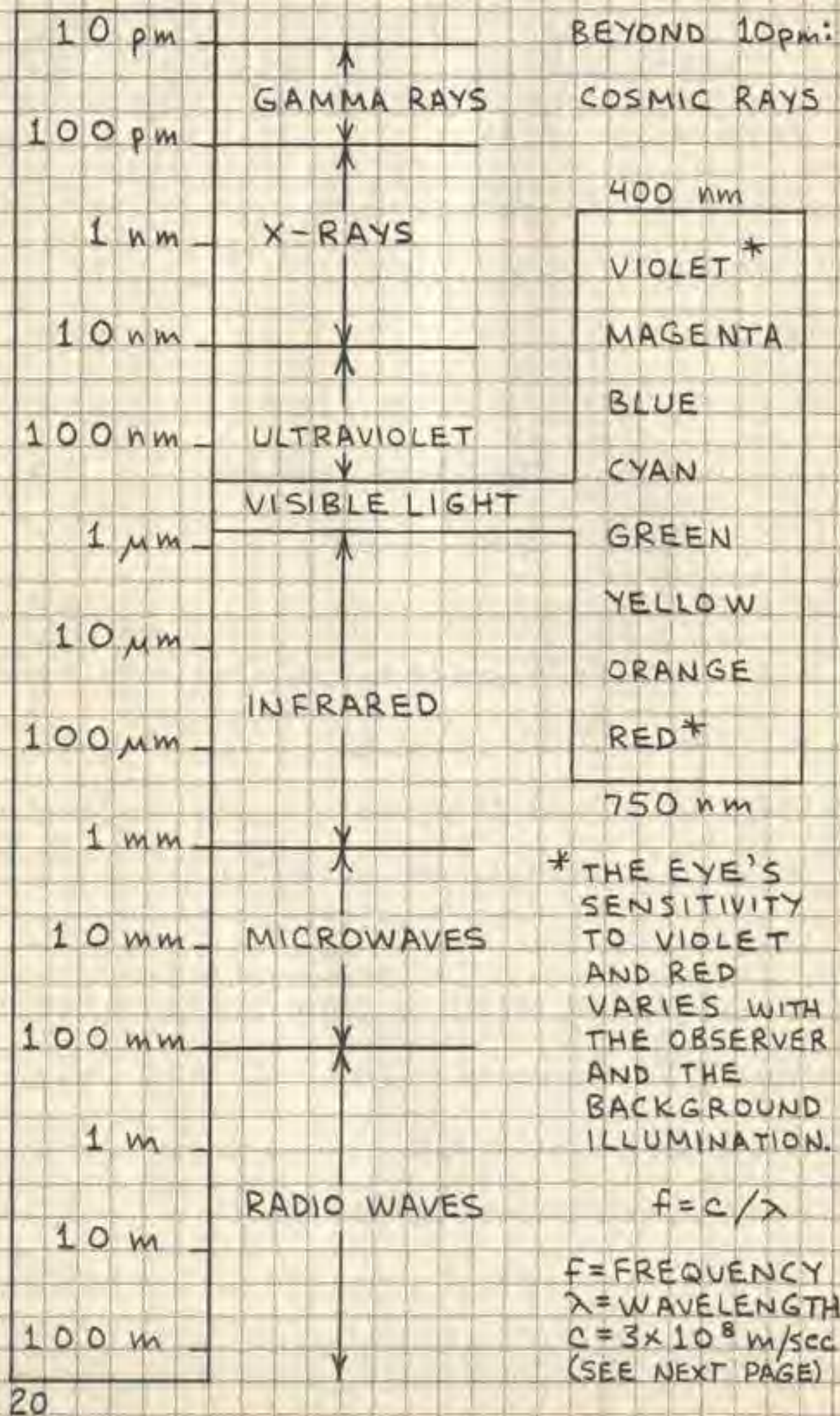
MECHANICAL VIBRATION IN SOLIDS, FLUIDS AND GASES PRODUCES WHAT THE BRAIN PERCEIVES AS SOUND.



SOUND INTENSITY LEVELS

SOUND SOURCE (DISTANCE FROM OBSERVER)	LEVEL (dB)
THRESHOLD OF PAIN	120+
AIRCRAFT ENGINE (20')	120+
AMPLIFIED ROCK MUSIC	110
THUNDER	110
PIEZOELECTRIC BUZZER (12")	108
AIR FORCE T-38 (2,500' OVERHEAD)	90
CO ₂ PELLET GUN (12")	90
DIGITAL ALARM CLOCK (12")	85
ELECTRIC TYPEWRITER (18")	80
AIR FORCE T-38 (1 MILE)	70
TYPICAL CONVERSATION	65
PAPER CLIP DROPPED ON DESK (12")	62
TELEPHONE DIAL TONE (1")	56
PENCIL ERASER TAPPED ON DESK (12")	54
COMPUTER KEYBOARD (18")	61
AVERAGE RESIDENCE	45
SOFT BACKGROUND MUSIC	30
QUIET WHISPER	20
THRESHOLD OF HEARING	0

ELECTROMAGNETIC SPECTRUM



RADIO FREQUENCY SPECTRUM

FREQUENCY	CLASSIFICATION
3-30 KHz	VERY LOW FREQUENCIES (VLF)
30-300 KHz	LOW FREQUENCIES (LF)
300-3000 KHz	MEDIUM FREQUENCIES (MF)
3-30 MHz	HIGH FREQUENCIES (HF)
30-300 MHz	VERY HIGH FREQUENCIES (VHF)
300-3000 MHz	ULTRA HIGH FREQUENCIES (UHF)
3-30 GHz	SUPER HIGH FREQUENCIES (SHF)
30-300 GHz	EXTREMELY HIGH FREQUENCIES (EHF)
300-3000 GHz	MICROWAVE FREQUENCIES

FREQUENCY VS. WAVELENGTH

$$\lambda = \frac{c}{f} \quad f = \frac{c}{\lambda}$$

λ - WAVELENGTH (METERS)
 c - SPEED OF LIGHT (3×10^8 METERS/SEC)
 f - FREQUENCY (HERTZ)

EXAMPLE: THE WAVELENGTH OF A 108 MHz SIGNAL IS $3 \times 10^8 / 1.08 \times 10^6$ OR 2.78 METERS.

IMPORTANT FREQUENCIES (MHz)

1.5 - 1.54:	NAVIGATION BEACONS
1.5 :	INTERNATIONAL DISTRESS
1.54 - 1.6:	AM BROADCAST BAND
1.61:	AIRPORT INFORMATION
1.8 - 2.0:	160 METER AMATEUR BAND
2.3 - 2.498:	120 METER INT. BROADCAST
2.5:	WWV TIME SIGNAL
3.5 - 4.0:	80 METER AMATEUR BAND
5.0:	WWV TIME SIGNAL
5.95 - 6.2:	49 METER INT. BROADCAST
6.2 - 6.525:	MARITIME COMMUNICATIONS
7.0 - 7.3:	40 METER AMATEUR
7.0 - 7.3:	40 METER INT. BROADCAST
9.5 - 9.9:	31 METER INT. BROADCAST
10.0:	WWV TIME SIGNAL
10.1 - 10.15:	30 METER AMATEUR BAND
10.15 - 11.175:	INT. BROADCAST
11.7 - 11.975:	25 METER INT. BROADCAST
14.0 - 14.35:	20 METER AMATEUR BAND
15.0:	WWV TIME SIGNAL
20.0:	WWV TIME SIGNAL
21.0 - 21.45:	15 METER AMATEUR BAND
21.45 - 21.85:	13 METER INT. BROADCAST
24.89 - 24.99:	12 METER AMATEUR BAND
25.67 - 26.1:	11 METER INT. BROADCAST
26.9 - 27.4:	CITIZENS BAND
28.0 - 29.7:	10 METER AMATEUR BAND
49.82 - 49.9:	LOW POWER COMMUNICATIONS
50.0 - 54.0:	6 METER AMATEUR BAND
54.0 - 88.0:	TELEVISION (CH. 2-6)
72.03 - 72.9:	RADIO CONTROL (AIRCRAFT ONLY)
75.43 - 75.87:	RADIO CONTROL
88.0 - 108.0:	FM BROADCAST BAND
88.0 - 108.0:	WIRELESS MICROPHONES
108.0 - 118.0:	AIR NAVIGATION BEACONS
118.0 - 136.0:	AIRCRAFT
153 - 155:	POLICE, FIRE, MUNICIPAL
158 - 159:	POLICE, FIRE, MUNICIPAL
162.4 - 162.55:	NOAA WEATHER
174 - 216:	TELEVISION (CH. 7-13)
470 - 890:	TELEVISION (CH. 14-83)

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TIME CONVERSIONS

UTC	PST	MST	CST	EST	AST
0000	4 PM	5 PM	6 PM	7 PM	8 PM
0100	5 PM	6 PM	7 PM	8 PM	9 PM
0200	6 PM	7 PM	8 PM	9 PM	10 PM
0300	7 PM	8 PM	9 PM	10 PM	11 PM
0400	8 PM	9 PM	10 PM	11 PM	MIDNT
0500	9 PM	10 PM	11 PM	MIDNT	1 AM
0600	10 PM	11 PM	MIDNT	1 AM	2 AM
0700	11 PM	MIDNT	1 AM	2 AM	3 AM
0800	MIDNT	1 AM	2 AM	3 AM	4 AM
0900	1 AM	2 AM	3 AM	4 AM	5 AM
1000	2 AM	3 AM	4 AM	5 AM	6 AM
1100	3 AM	4 AM	5 AM	6 AM	7 AM
1200	4 AM	5 AM	6 AM	7 AM	8 AM
1300	5 AM	6 AM	7 AM	8 AM	9 AM
1400	6 AM	7 AM	8 AM	9 AM	10 AM
1500	7 AM	8 AM	9 AM	10 AM	11 AM
1600	8 AM	9 AM	10 AM	11 AM	12 AM
1700	9 AM	10 AM	11 AM	12 AM	1 PM
1800	10 AM	11 AM	12 AM	1 PM	2 PM
1900	11 AM	12 AM	1 PM	2 PM	3 PM
2000	12 AM	1 PM	2 PM	3 PM	4 PM
2100	1 PM	2 PM	3 PM	4 PM	5 PM
2200	2 PM	3 PM	4 PM	5 PM	6 PM
2300	3 PM	4 PM	5 PM	6 PM	7 PM

UTC - COORDINATED UNIVERSAL TIME
(GREENWICH MERIDIAN TIME, LONDON)

PST - PACIFIC STANDARD TIME

MST - MOUNTAIN STANDARD TIME

CST - CENTRAL STANDARD TIME

EST - EASTERN STANDARD TIME

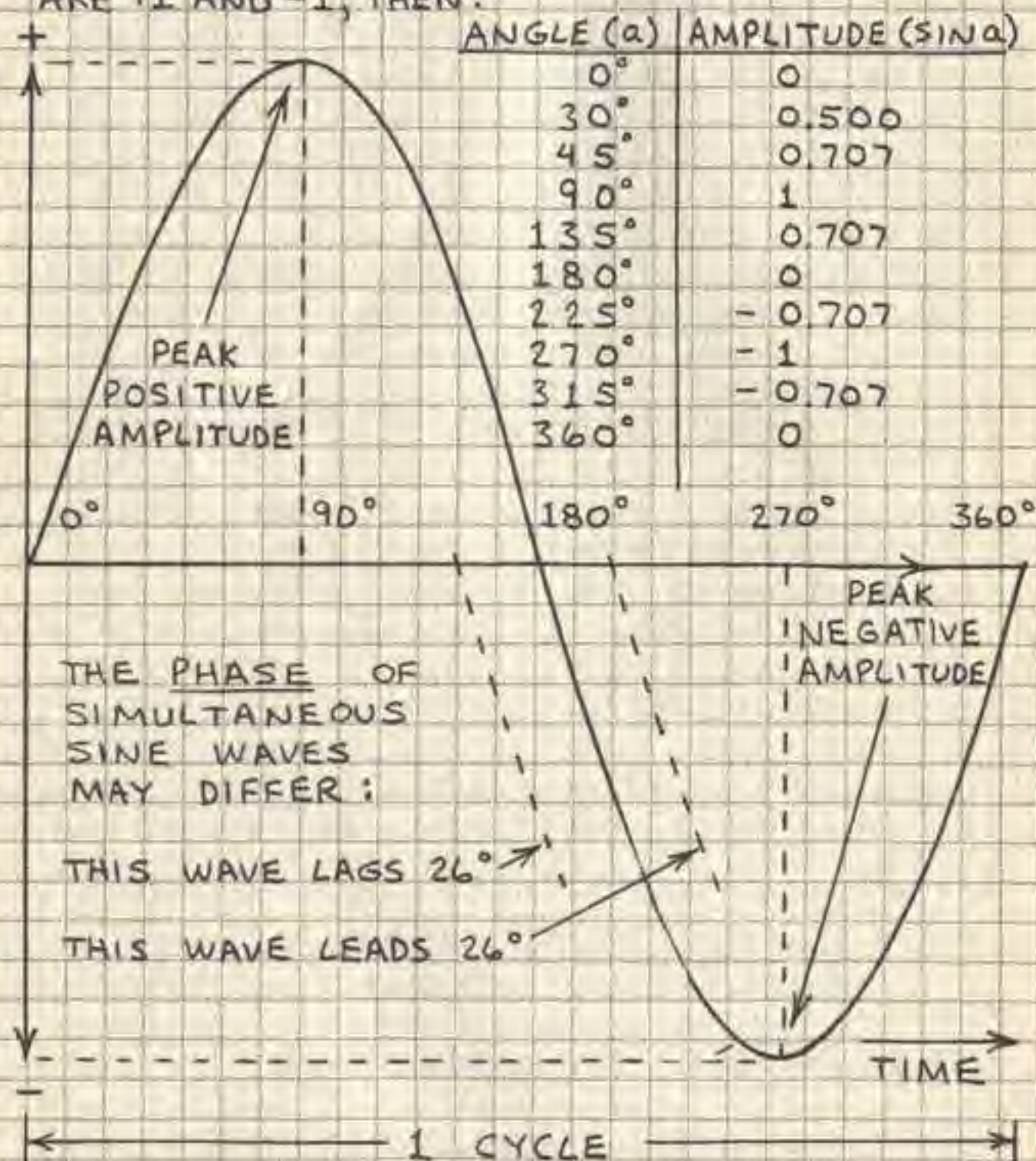
AST - ATLANTIC STANDARD TIME

DAYLIGHT SAVINGS TIME - ADD 1 HOUR

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THE SINE WAVE

THE SINE OR SINUSOIDAL WAVE IS THE MOST COMMON PERIODIC WAVE IN ANALOG ELECTRONIC CIRCUITS. IF PEAK AMPLITUDES ARE +1 AND -1, THEN:



THE PHASE OF SIMULTANEOUS SINE WAVES MAY DIFFER:

THIS WAVE LAGS 26°

THIS WAVE LEADS 26°

FREQUENCY OF A SINE WAVE IS THE NUMBER OF CYCLES PER SECOND. HERTZ (Hz) IS THE UNIT OF FREQUENCY. ONE HERTZ (1 Hz) IS ONE CYCLE PER SECOND (1 CPS).

PERIOD OF A SINE WAVE IS THE TIME FOR ONE COMPLETE CYCLE TO OCCUR.

PERIODIC WAVES

MANY DIFFERENT PERIODIC WAVE FORMS CAN BE PROCESSED OR GENERATED BY ANALOG ELECTRONIC CIRCUITS. THEY INCLUDE:

SQUARE WAVE



RECTANGULAR WAVE



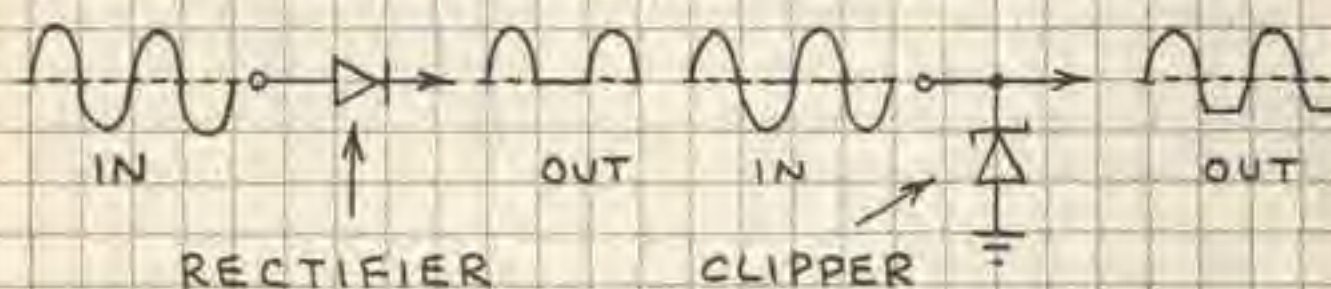
TRIANGLE WAVE



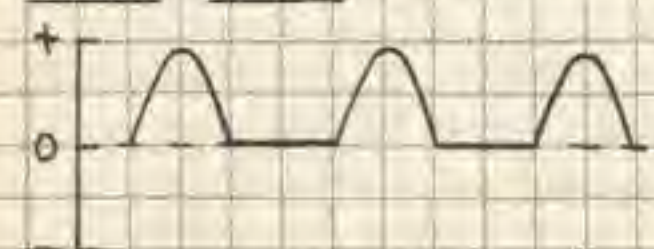
SAWTOOTH WAVE



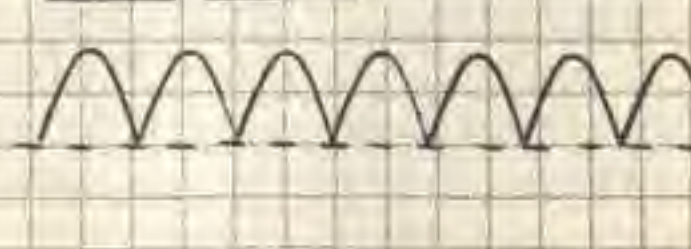
PERIODIC WAVES CAN BE RECTIFIED BY DIODES AND CLIPPED BY ZENER DIODES:



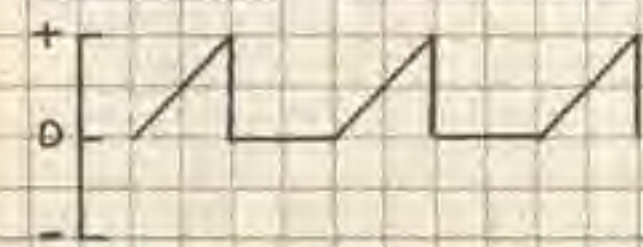
HALF-WAVE RECTIFIED SINE WAVE



FULL-WAVE RECTIFIED SINE WAVE



CLIPPED SAWTOOTH



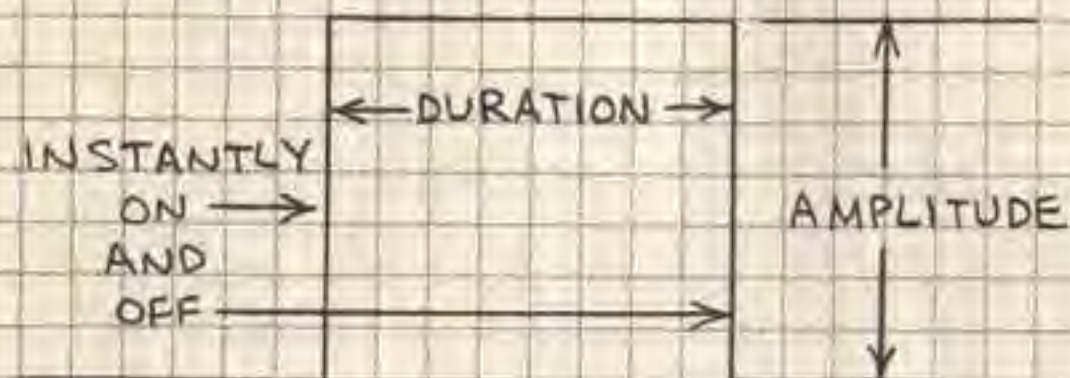
TRAPEZOIDAL WAVE



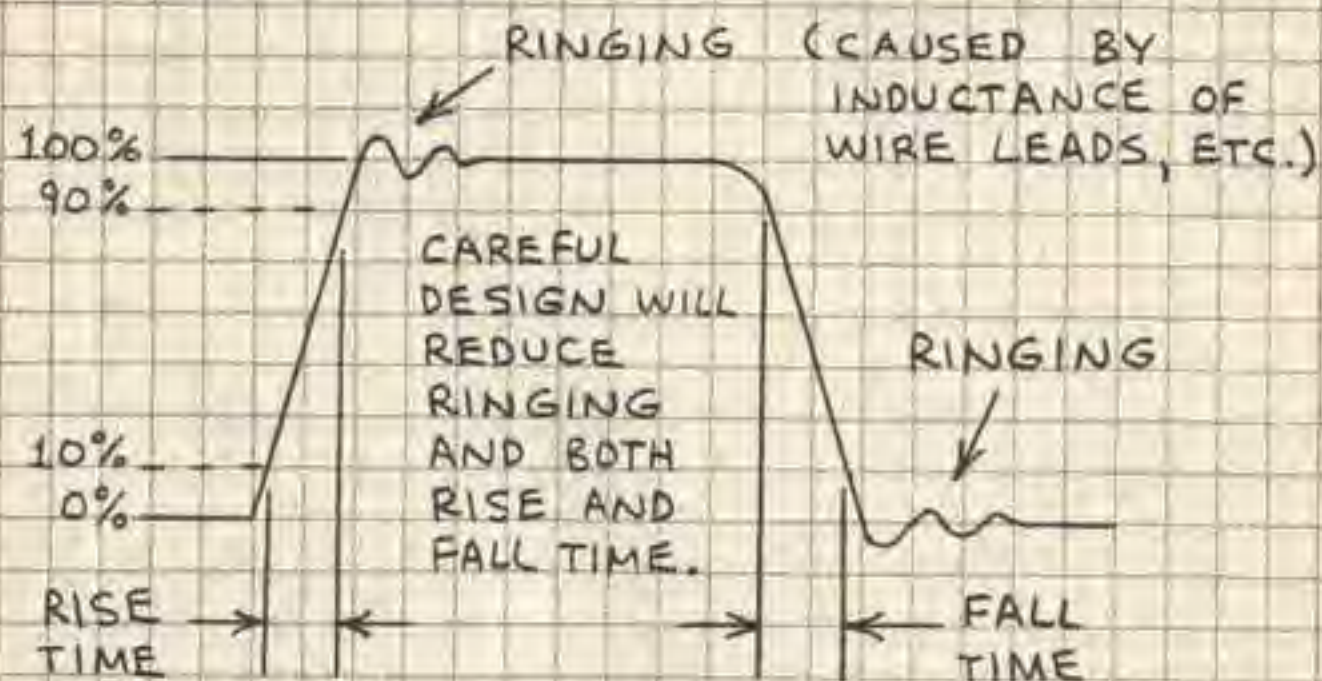
PULSES

SINGLE PULSES OR TRAINS OF PERIODIC PULSES ARE PROCESSED AND GENERATED BY DIGITAL ELECTRONIC CIRCUITS. THEY ARE ALSO USED TO TRIGGER (ACTIVATE) MANY KINDS OF CIRCUITS.

THE IDEAL PULSE



A REAL PULSE



PULSE TRAIN



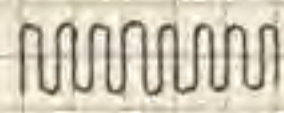
SIGNALS

ELECTRONIC SIGNALS RANGE FROM AUDIBLE TONES TO COMPLEX INFORMATION CARRIED BY A FLUCTUATING (ANALOG) OR PULSATING (DIGITAL) WAVE, CURRENT OR VOLTAGE. MANY MODULATION METHODS ARE USED TO IMPRESS A SIGNAL ON A CARRIER.

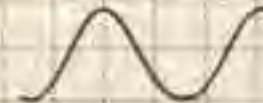
MODULATION METHODS

ANALOG

UNMODULATED CARRIER WAVE



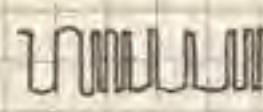
ANALOG SIGNAL



AMPLITUDE MODULATION

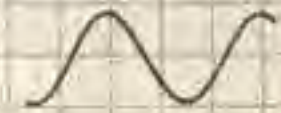


FREQUENCY MODULATION



PULSE

ANALOG SIGNAL



PULSE AMPLITUDE



PULSE DURATION



PULSE FREQUENCY



DIGITAL

BINARY BIT PATTERN

0 0 0 1 0 1 0 1 1 0 0

NON-RETURN TO ZERO (NRZ)



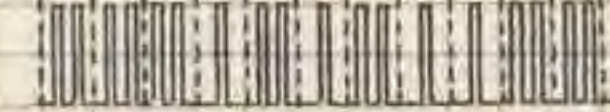
RETURN TO ZERO (RZ)



MANCHESTER



FREQUENCY SHIFT KEYING (FSK)



4. CODES AND SYMBOLS

ALPHABET, ASCII & MORSE CODE

ALPHABET	ASCII		MORSE CODE
A	100	0001	. -
B	100	0010	- . . .
C	100	0011	- . - .
D	100	0100	- . .
E	100	0101	. .
F	100	0110	. . - .
G	100	0111	- - .
H	100	1000
I	100	1001	. .
J	100	1010	. - - -
K	100	1011	- . -
L	100	1100	. - . .
M	100	1101	- -
N	100	1110	- .
O	100	1111	- - -
P	101	0000	. - - .
Q	101	0001	- - . -
R	101	0010	. - .
S	101	0011	. . .
T	101	0100	-
U	101	0101	. . -
V	101	0110	. . . -
W	101	0111	. - -
X	101	1000	- . . -
Y	101	1001	- . - -
Z	101	1010	- - . .
0	011	0000	- - - - -
1	011	0001	. - - - -
2	011	0010	. . - - -
3	011	0011	. . . - -
4	011	0100 -
5	011	0101
6	011	0110	-
7	011	0111	- - . . .
8	011	1000	- - - . .
9	011	1001	- - - - .

ASCII

				COLUMN	0	1	2	3	4	5	6	7
				ROW	0	1	2	3	4	5	6	7
0	0	0	0	0	SP	!	0	@	P	~	p	
0	0	0	1	1	"	1	1	A	Q	a	q	
0	0	1	0	2	=	2	2	B	R	b	r	
0	0	1	1	3	#	3	3	C	S	c	s	
0	1	0	0	4	\$	4	4	D	T	d	t	
0	1	0	1	5	%	5	5	E	U	e	u	
0	1	1	0	6	&	6	6	F	V	f	v	
0	1	1	1	7	'	7	7	G	W	g	w	
1	0	0	0	8	(8	8	H	X	h	x	
1	0	0	1	9)	9	9	I	Y	i	y	
1	0	1	0	10	*	:	:	J	Z	j	z	
1	0	1	1	11	+	;	;	K	[k	{	
1	1	0	0	12	,	<	<	L	\	l	:	
1	1	0	1	13	-	=	=	M]	m	}	
1	1	1	0	14	.	>	>	N	^	n	~	
1	1	1	1	15	/	?	?	O	_	o	DEL	

SP-SPACE

CONTROL CHARACTERS (NON PRINTING)

ASCII - AMERICAN STANDARD CODE FOR INFORMATION INTERCHANGE. ASCII IS THE PRINCIPLE COMPUTER KEYBOARD CODE. ASSEMBLY LANGUAGE PROGRAMMERS CONVERT BINARY ASCII (ABOVE) TO HEXADECIMAL. PRINCIPLE HEX EQUIVALENTS:

A-41	G-47	M-4D	S-53	Y-59	4-34
B-42	H-48	N-4E	T-54	Z-5A	5-35
C-43	I-49	O-4F	U-55	Ø-30	6-36
D-44	J-4A	P-50	V-56	1-31	7-37
E-45	K-48	Q-51	W-57	2-32	8-38
F-46	L-4C	R-52	X-58	3-33	9-39

GREEK ALPHABET

NAME	U	L	NAME	U	L
ALPHA	A	α	NU	N	ν
BETA	B	β	XI	Ξ	ξ
GAMMA	Γ	γ	OMICRON	O	\omicron
DELTA	Δ	δ	PI	Π	π
EPSILON	E	ϵ	RHO	ρ	ρ
ZETA	Z	ζ	SIGMA	Σ	σ
ETA	H	η	TAU	T	τ
THETA	Θ	θ	UPSILON	Y	υ
IOTA	I	ι	PHI	Φ	ϕ
KAPPA	K	κ	CHI	X	χ
LAMBDA	Λ	λ	PSI	Ψ	ψ
MU	M	μ	OMEGA	Ω	ω

U - UPPER CASE

L - LOWER CASE

COMMON GREEK SYMBOLS

LETTER	SYMBOLIZES OR DESIGNATES
α	ANGLES, ACCELERATION, AREA
β	ANGLES,
γ	CONDUCTIVITY, SPECIFIC GRAVITY
Δ	INCREMENT, DECREMENT
ϵ	DIELECTRIC CONSTANT
E	ENERGY
Z	IMPEDANCE
η	FM MODULATION INDEX
θ	ANGLES, TIME CONSTANT, TEMPERATURE
λ	WAVELENGTH, CONDUCTIVITY
μ	MICRO (PREFIX), AMPLIFICATION FACTOR
ν	FREQUENCY
π	CIRCUMFERENCE \div DIAMETER (3.14159...)
ρ	RESISTIVITY, REFLECTANCE
Σ	SUMMATION SIGN
T	TIME CONSTANT, TRANSMITTANCE
Φ	ANGLE, RADIANT POWER
ω	ANGLE, ANGULAR FREQUENCY
Ω	SOLID ANGLE, RESISTANCE (OHMS)

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RESISTOR COLOR CODE

COLOR	SIGNIFICANT DIGITS (1&2)	MULTIPLIER (3)	TOL (4)
BLACK	0	1	
BROWN	1	10	$\pm 1\%$
RED	2	100	
ORANGE	3	1,000	
YELLOW	4	10,000	NO
GREEN	5	100,000	COLOR
BLUE	6	1,000,000	BAND:
VIOLET	7	10,000,000	$\pm 20\%$
GRAY	8	100,000,000	
WHITE	9	-	
GOLD	-	-	$\pm 5\%$
SILVER	-	-	$\pm 10\%$

EXAMPLE:



1 = BROWN = 1

2 = BLACK = 0

3 = YELLOW = $\times 10,000$

4 = SILVER = $\pm 10\%$ TOLERANCE

100,000 Ω
 $\pm 10\%$

TRANSFORMER COLOR CODE

AUDIO INTERSTAGE AND OUTPUT:



POWER: UNTAPPED PRIMARY - BLACK; FILAMENT SECONDARY - GREEN (ADDITIONAL FILAMENT - YELLOW, BROWN AND SLATE); HIGH-VOLTAGE SECONDARY - RED. COLORS MAY VARY.

NOTE: THESE ARE EIA RECOMMENDED COLORS. SEE TRANSFORMER SPECIFICATIONS TO VERIFY CODE.

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5. ELECTRONIC ABBREVIATIONS

AC - ALTERNATING CURRENT
 AF - AUDIO FREQUENCY
 AFC - AUTOMATIC FREQUENCY CONTROL
 AGC - AUTOMATIC GAIN CONTROL
 AM - AMPLITUDE MODULATION
 AMP - AMPLIFIER
 ANL - AUTOMATIC NOISE LIMITER
 ANT - ANTENNA
 AVC - AUTOMATIC VOLUME CONTROL
 AWG - AMERICAN WIRE GAUGE
 B - BASE OF TRANSISTOR
 BC - BROADCAST
 BFO - BEAT FREQUENCY OSCILLATOR
 BP - BANDPASS
 C - COLLECTOR OF TRANSISTOR
 CAL - CALIBRATE
 CAP - CAPACITOR
 CB - CITIZENS BAND
 CKT - CIRCUIT
 CLK - CLOCK
 CRT - CATHODE RAY TUBE
 C/S - CYCLES PER SECOND (HERTZ; HZ)
 CT - CENTER TAP
 CW - CONTINUOUS WAVE
 CY - CYCLE
 °C - DEGREES CELSIUS
 D - DRAIN OF FET
 dB - DECIBEL
 DBLR - DOUBLER
 DC - DIRECT CURRENT
 DEG - DEGREES
 DEMOD - DEMODULATION
 DF - DIRECTION FINDER
 DPDT - DOUBLE POLE DOUBLE THROW
 DPST - DOUBLE POLE SINGLE THROW
 DSB - DOUBLE SIDEBAND
 E - EMITTER OF TRANSISTOR; ENERGY
 EM - ELECTROMAGNETIC
 EMF - ELECTROMOTIVE FORCE
 EMP - ELECTROMAGNETIC PULSE
 ERP - EFFECTIVE RADIATED POWER
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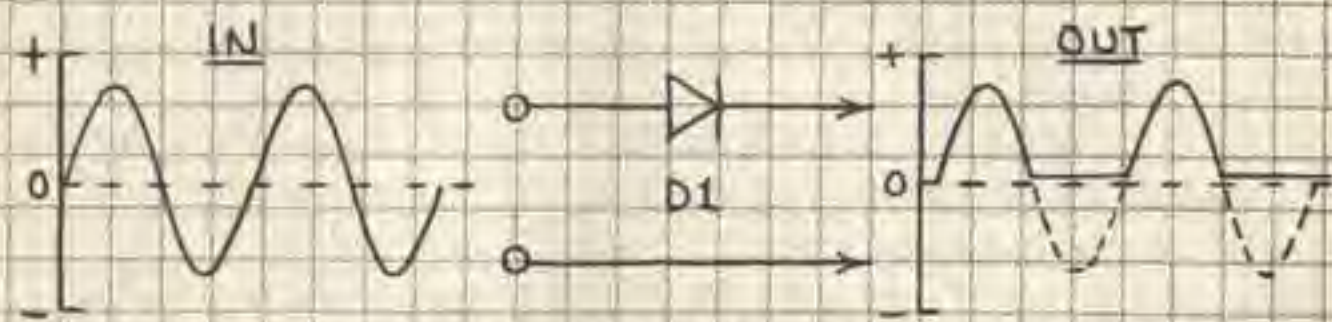
F - FREQUENCY
 °F - DEGREES FAHRENHEIT
 FDBK - FEEDBACK
 FET - FIELD EFFECT TRANSISTOR
 FF - FLIP FLOP
 FIL - FILAMENT
 FM - FREQUENCY MODULATION
 FREQ - FREQUENCY
 FSC - FULL SCALE
 FWHM - FULL WIDTH HALF MAXIMUM
 G - GATE OF FET
 GA - GAUGE
 GND - GROUND
 HF - HIGH FREQUENCY
 HI FI - HIGH FIDELITY
 HV - HIGH VOLTAGE
 HZ - HERTZ
 I - CURRENT
 IC - INTEGRATED CIRCUIT
 IMPD - IMPEDANCE
 IR - INFRARED
 JFET - JUNCTION FIELD EFFECT TRANSISTOR
 KWH - KILOWATT HOUR
 LED - LIGHT EMITTING DIODE
 LP - LOW PASS
 LSI - LARGE SCALE INTEGRATION
 MA - MILLIAMPERES
 MIC - MICROPHONE
 MOS - METAL-OXIDE-SEMICONDUCTOR
 MOSFET - MOS FIELD EFFECT TRANSISTOR
 NC - NO CONTACT
 NEG - NEGATIVE
 NF - NOISE FIGURE
 NO - NORMALLY OPEN
 NOM - NOMINAL
 NPN - NEGATIVE-POSITIVE-NEGATIVE
 OP AMP - OPERATIONAL AMPLIFIER
 OSC - OSCILLATOR
 OUT - OUTPUT
 PAM - PULSE AMPLITUDE MODULATION
 PC - PRINTED CIRCUIT
 PCM - PULSE CODE MODULATION
 PDM - PULSE DURATION MODULATION
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PF - PICO FARAD
 PFM - PULSE FREQUENCY MODULATION
 PK - PEAK
 PLL - PHASE LOCKED LOOP
 PNP - POSITIVE - NEGATIVE - POSITIVE
 POS - POSITIVE
 POT - POTENTIOMETER
 PREAMP - PREAMPLIFIER
 PRI - PRIMARY
 PRV - PEAK REVERSE VOLTAGE
 PVC - POLYVINYL CHLORIDE
 PWR - POWER
 PWR SUP - POWER SUPPLY
 PZ - PIEZOELECTRIC
 Q - QUALITY FACTOR
 QTZ - QUARTZ
 R - RESISTANCE
 RAD - RADIAN
 RC - RESISTANCE - CAPACITANCE
 RCDR - RECORDER
 RCV - RECEIVE
 RCVR - RECEIVER
 RECHRG - RECHARGE
 RECT - RECTIFIER
 REF - REFERENCE
 RF - RADIO FREQUENCY
 RFC - RADIO FREQUENCY CHOKE
 RFI - RADIO FREQUENCY INTERFERENCE
 RL - RESISTANCE - INDUCTANCE
 RLC - RESISTANCE - INDUCTANCE - CAPACITANCE
 RLY - RELAY
 RMS - ROOT MEAN SQUARE
 RMT - REMOTE
 ROT - ROTATE
 RPM - REVOLUTIONS PER MINUTE
 RPS - REVOLUTIONS PER SECOND
 RTTY - RADIO TELETYPEWRITER
 RY - RELAY
 S - SOURCE OF FET
 SB - SIDEBAND
 SCR - SILICON CONTROLLED RECTIFIER
 SEC - SECONDARY
 SERVO - SERVOMECHANISM
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SHLD - SHIELD
 SIG - SIGNAL
 SNR - SIGNAL-TO-NOISE RATIO (ALSO S/N)
 SPDT - SINGLE POLE DOUBLE THROW
 SPKR - SPEAKER
 SPST - SINGLE POLE SINGLE THROW
 SQ - SQUARE
 SSB - SINGLE SIDEBAND
 SUBMIN - SUBMINIATURE
 SW - SHORTWAVE
 SWL - SHORTWAVE LISTENING
 SWR - STANDING WAVE RATIO
 SYM - SYMBOL
 T - TIME
 TACH - TACHOMETER
 TEL - TELEPHONE
 TELECOM - TELECOMMUNICATIONS
 TEMP - TEMPERATURE
 TERM - TERMINAL
 TRF - TUNED RADIO FREQUENCY
 TTL - TRANSISTOR-TRANSISTOR LOGIC
 TVI - TELEVISION INTERFERENCE
 UHF - ULTRA HIGH FREQUENCY
 UJT - UNIJUNCTION TRANSISTOR
 UTC - COORDINATED UNIVERSAL TIME
 V - VOLTAGE
 VAC - VACUUM; AC VOLTAGE
 VC - VOICE COIL
 VCO - VOLTAGE CONTROLLED OSCILLATOR
 VF - VARIABLE FREQUENCY
 VHF - VERY HIGH FREQUENCY
 VID - VIDEO
 VLF - VERY LOW FREQUENCY
 VOL - VOLUME
 VOM - VOLT-OHM METER
 VT - VACUUM TUBE
 VOX - VOICE-OPERATED TRANSMITTER
 W - WATT
 WHM - WATT-HOUR METER
 WV - WORKING VOLTAGE
 X - REACTANCE
 XMTR - TRANSMITTER
 Z - IMPEDANCE
 35

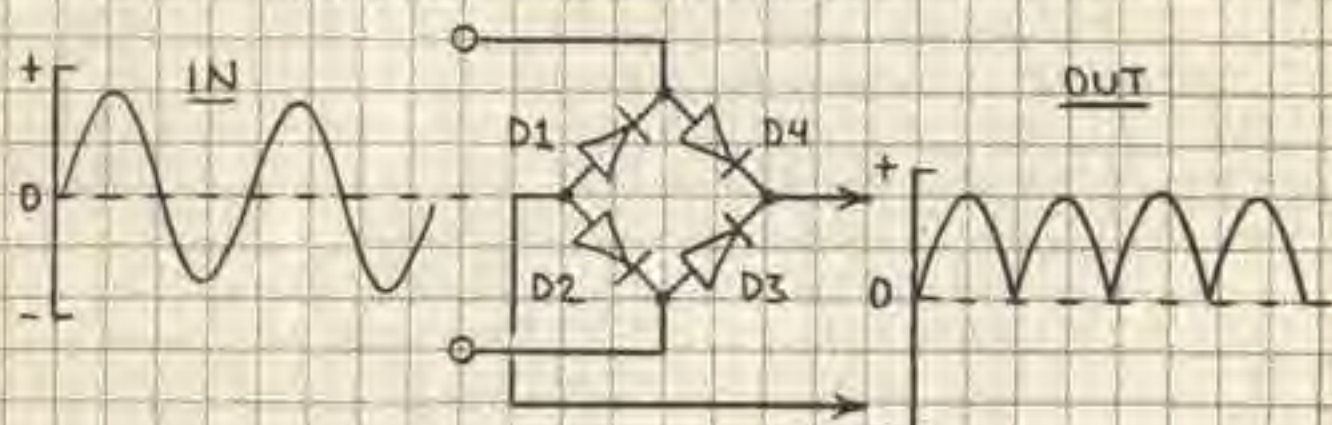
6. BASIC ELECTRONIC CIRCUITS

HALF-WAVE RECTIFIER



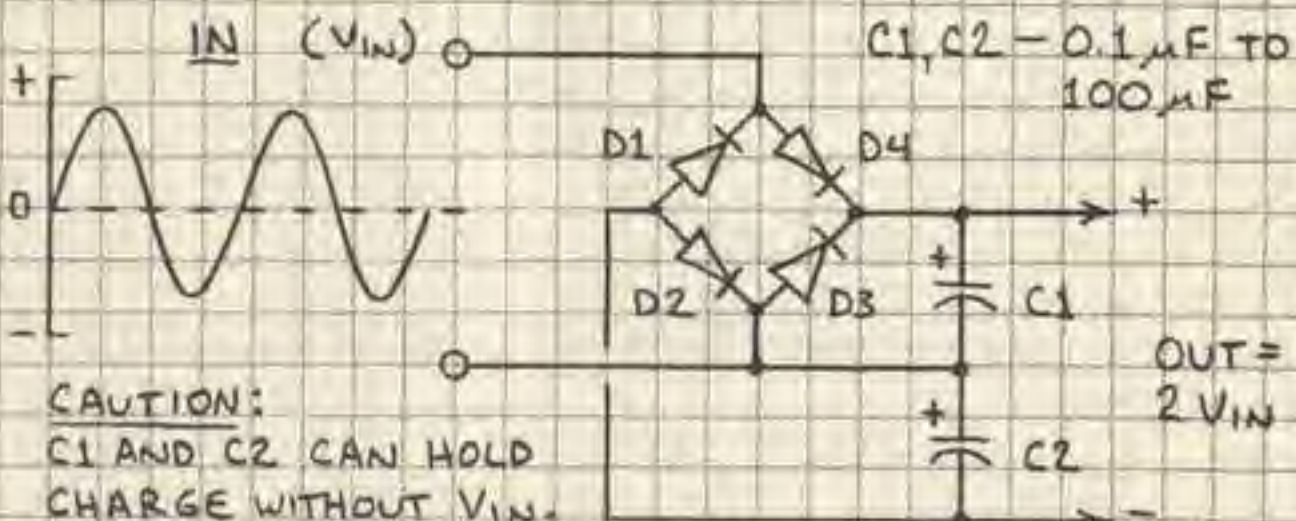
D1 MUST BE RATED FOR THE INPUT VOLTAGE.

FULL-WAVE RECTIFIER



D1-D4 MUST BE RATED FOR THE INPUT VOLTAGE.
USE INDIVIDUAL DIODES OR RECTIFIER MODULE.

VOLTAGE DOUBLER

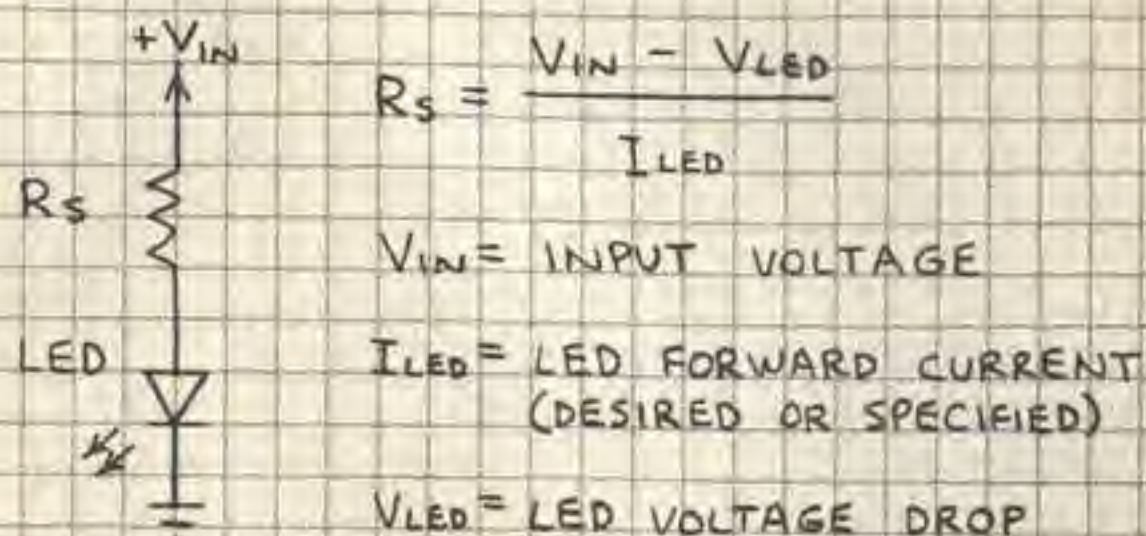


CAUTION:
C1 AND C2 CAN HOLD
CHARGE WITHOUT V_{IN}.

D1-D4, C1 AND C2 MUST BE RATED FOR AT
LEAST TWICE THE INPUT VOLTAGE.

36

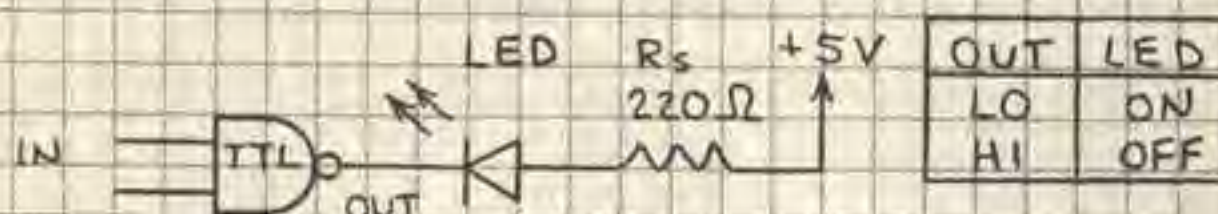
BASIC LED DRIVER



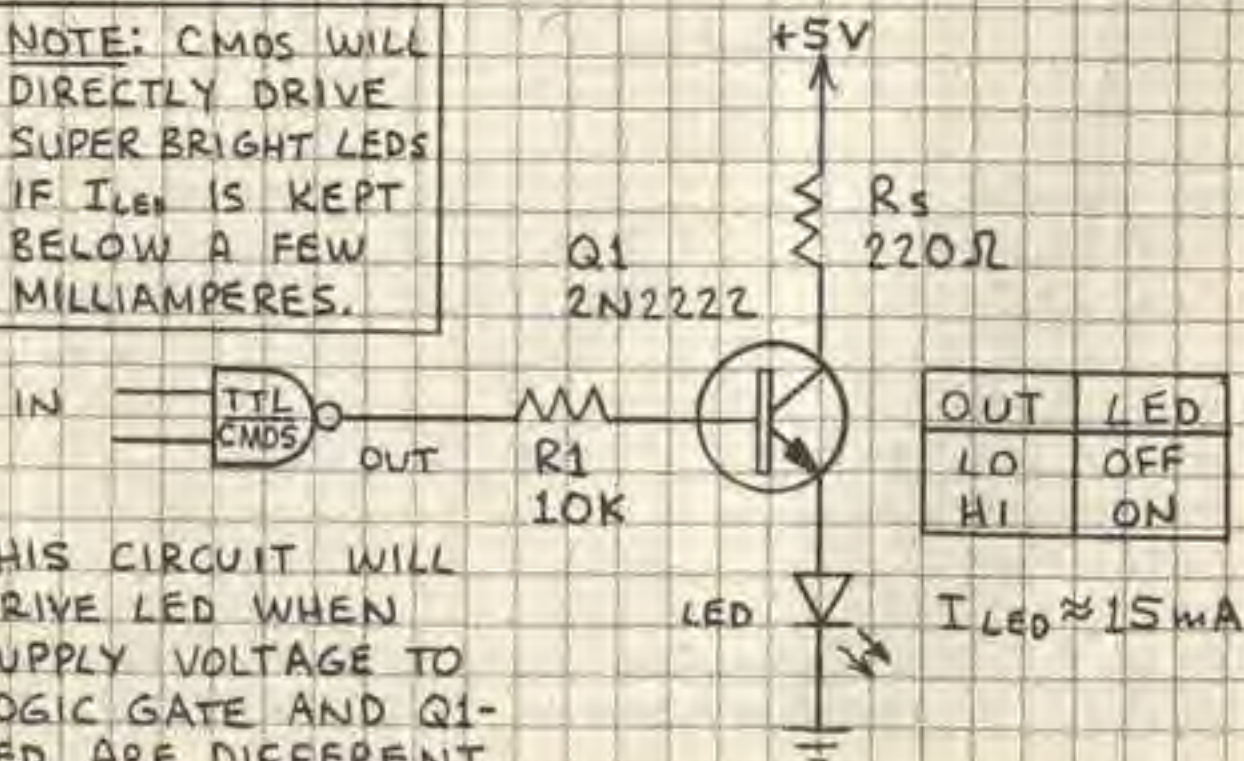
EXAMPLE: ASSUME $V_{IN} = 9$ VOLTS AND $V_{LED} = 1.7$ VOLTS. CALCULATE VALUE OF R_s FOR $I_{LED} = 20$ mA.

$$R_s = \frac{9 - 1.7}{.02} = 365 \text{ OHMS (OK TO USE CLOSEST STANDARD VALUE)}$$

LOGIC GATE LED DRIVERS

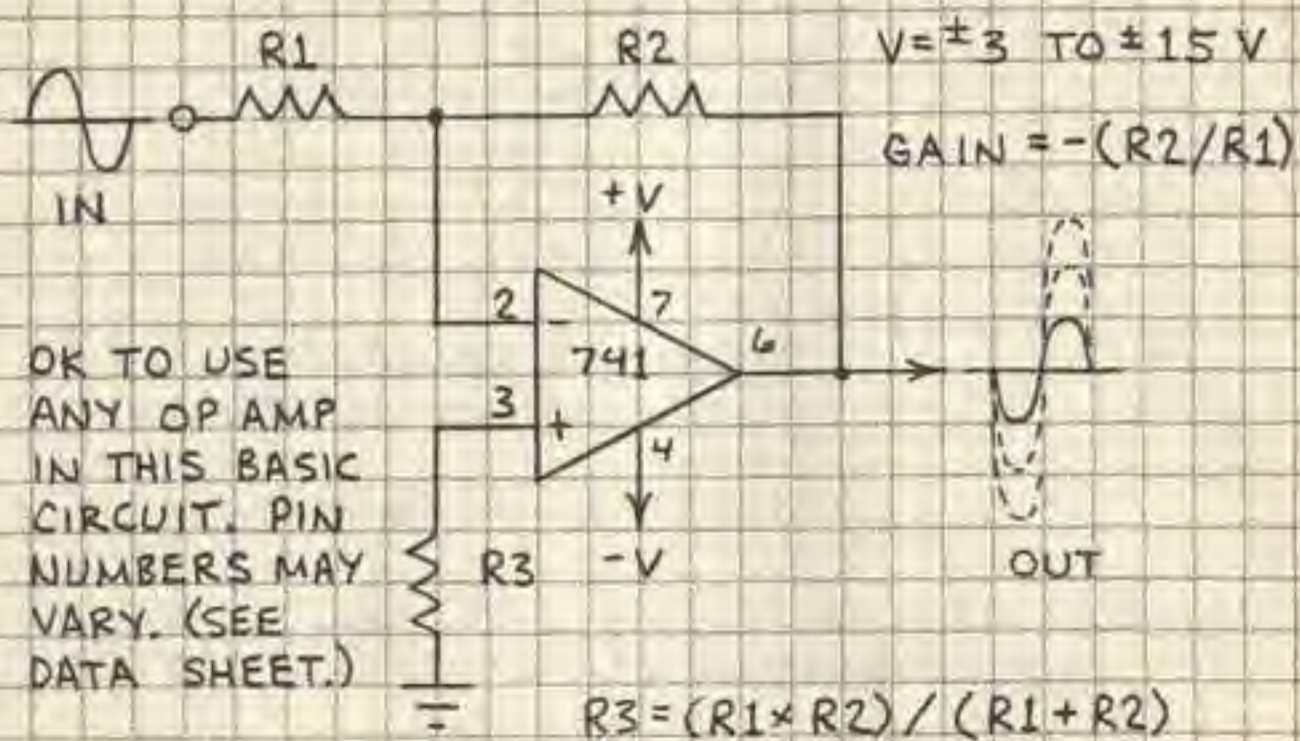


NOTE: CMOS WILL
DIRECTLY DRIVE
SUPER BRIGHT LED
IF I_{LED} IS KEPT
BELOW A FEW
MILLIAMPERES.



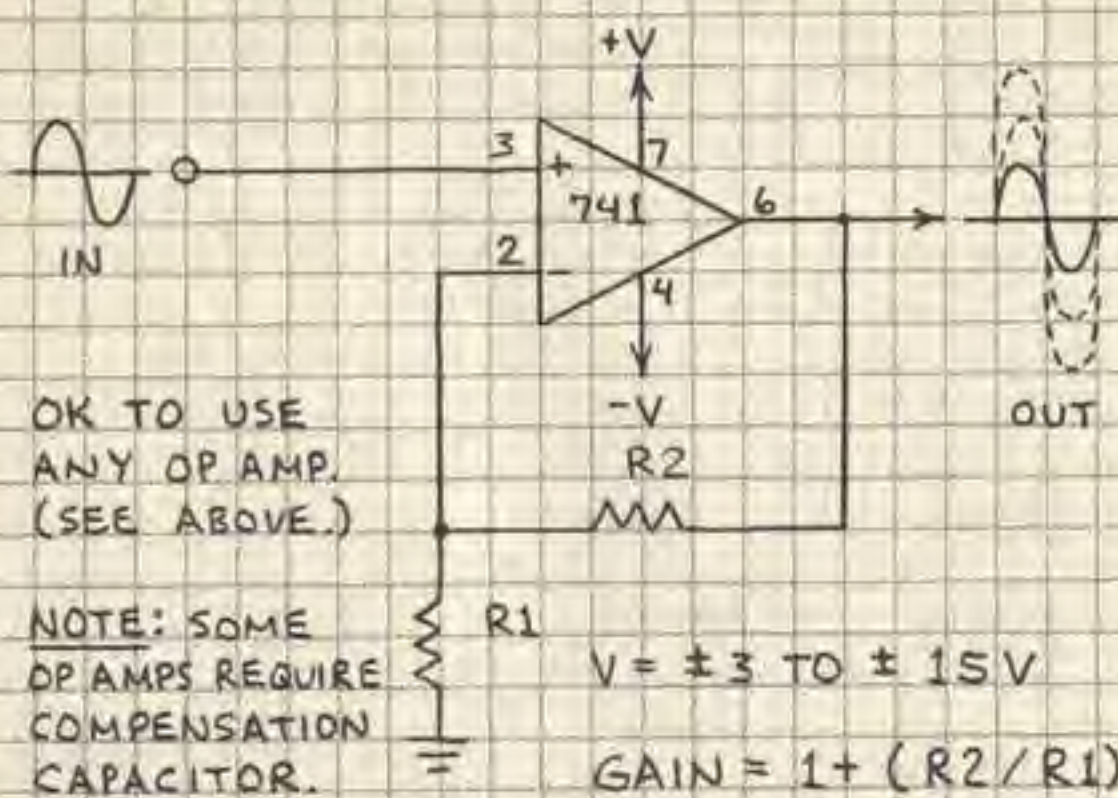
37

INVERTING AMPLIFIER



EXAMPLE: IF $R1 = 4,700 \text{ OHMS}$ AND $R2 = 47,000 \text{ OHMS}$, THEN GAIN IS $-(47,000/4,700)$ OR -10 . $R3 = 4,273 \text{ OHMS}$ (USE CLOSEST STANDARD VALUE).

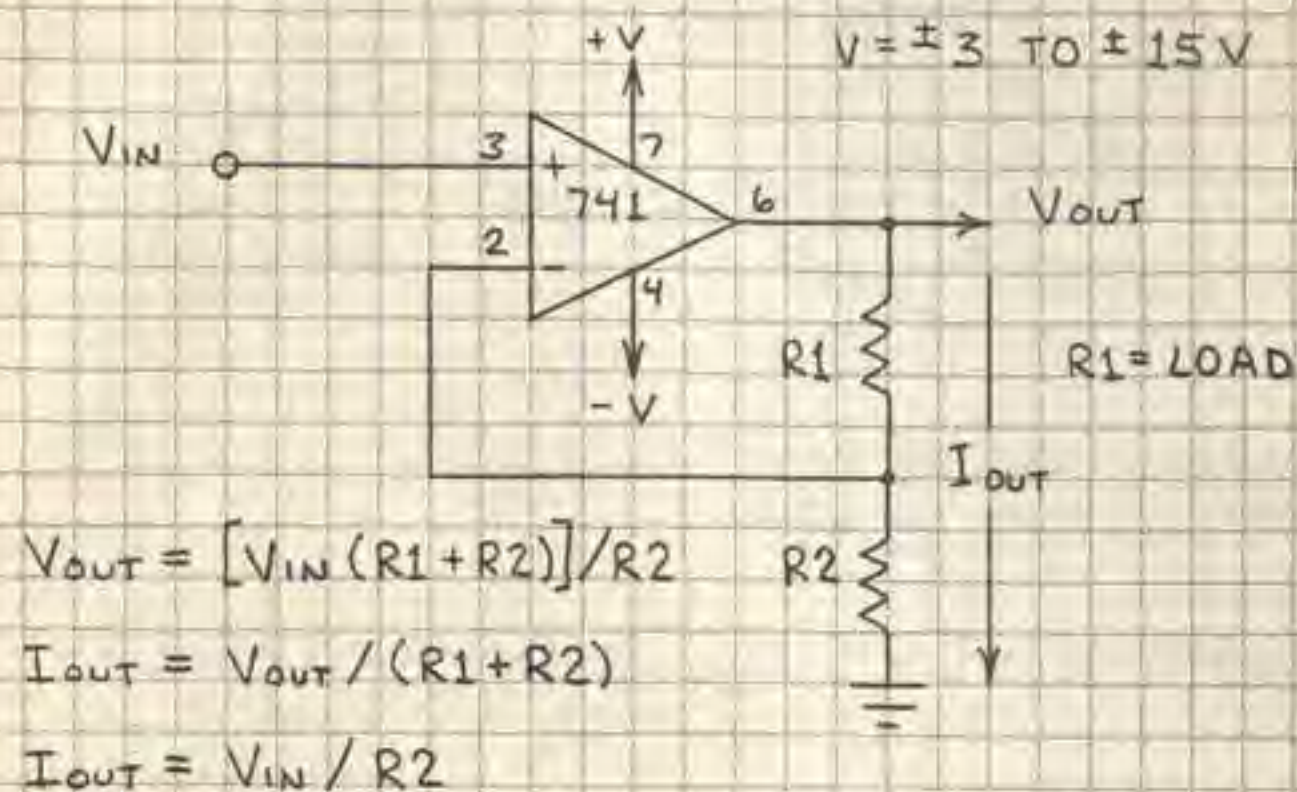
NON-INVERTING AMPLIFIER



EXAMPLE: IF $R1 = 4,700 \text{ OHMS}$ AND $R2 = 47,000 \text{ OHMS}$, THEN GAIN IS $1 + (47,000/4,700)$ OR 11 .

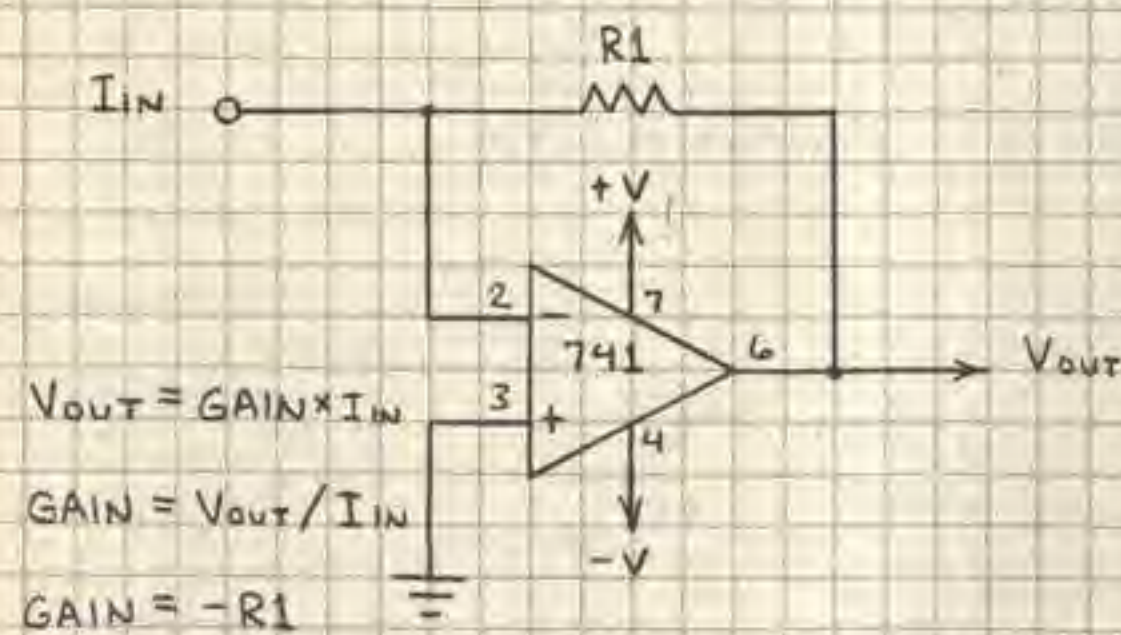
38

VOLTAGE-TO-CURRENT CONVERTER



EXAMPLE: ASSUME $R1$ IS A RESISTOR AND LED WITH COMBINED RESISTANCE OF $1,000 \text{ OHMS}$ AND $R2$ IS 470 OHMS . WHEN $V_{\text{IN}} = 5 \text{ VOLTS}$, CURRENT (I_{OUT}) THROUGH LED IS 10.6 MA .

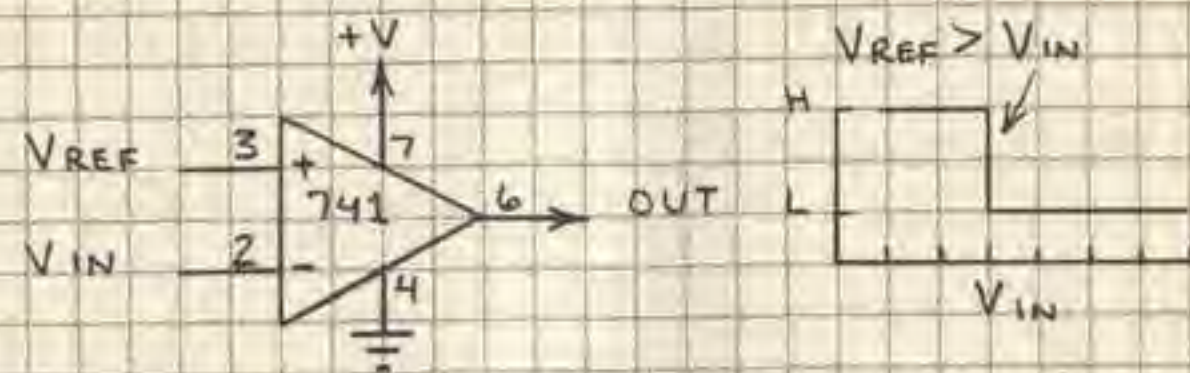
CURRENT-TO-VOLTAGE CONVERTER



EXAMPLE: ASSUME A SOLAR CELL CONNECTED TO I_{IN} DELIVERS A CURRENT OF 1 MA . IF $R1$ IS $1,000 \text{ OHMS}$, THEN $V_{\text{OUT}} = -(1,000 \times 0.001) = -1 \text{ VOLT}$.

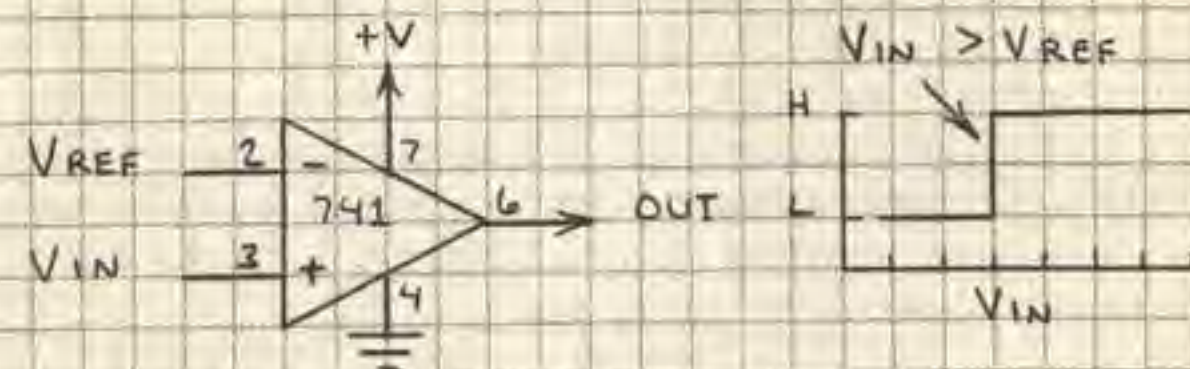
39

INVERTING COMPARATOR



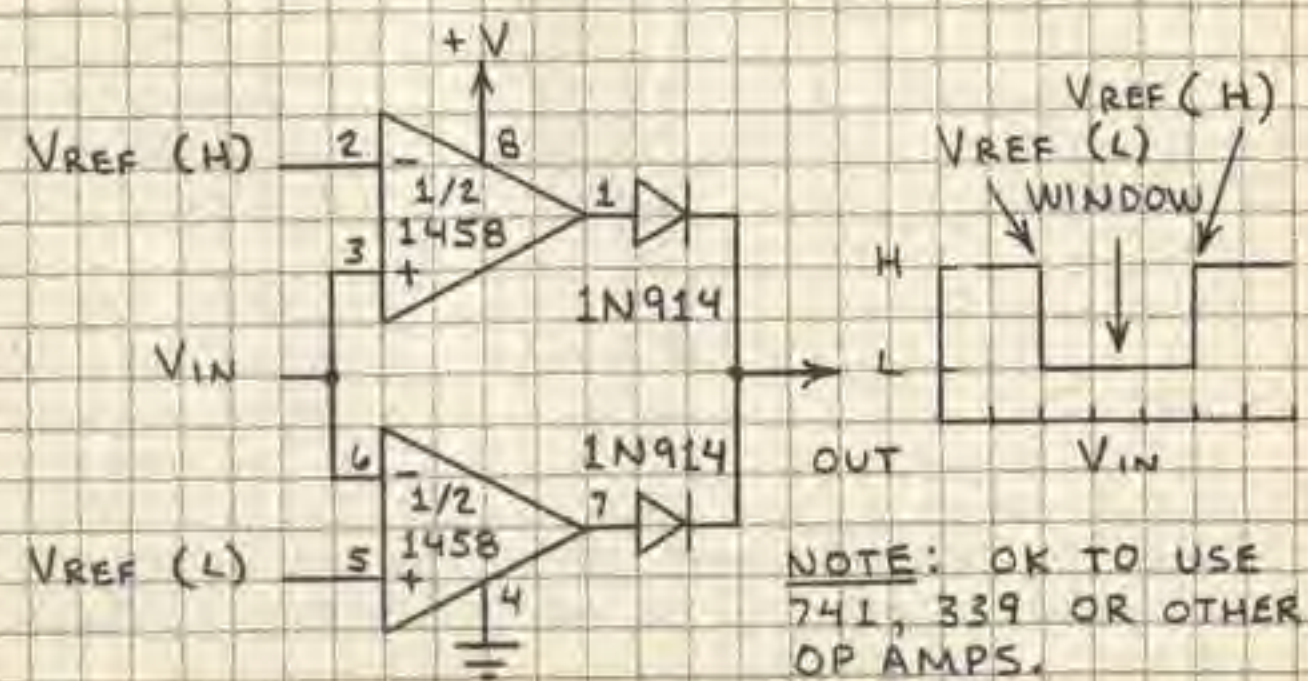
WHEN V_{REF} EXCEEDS V_{IN} , OUTPUT SWINGS FROM HIGH TO LOW.

NON-INVERTING COMPARATOR



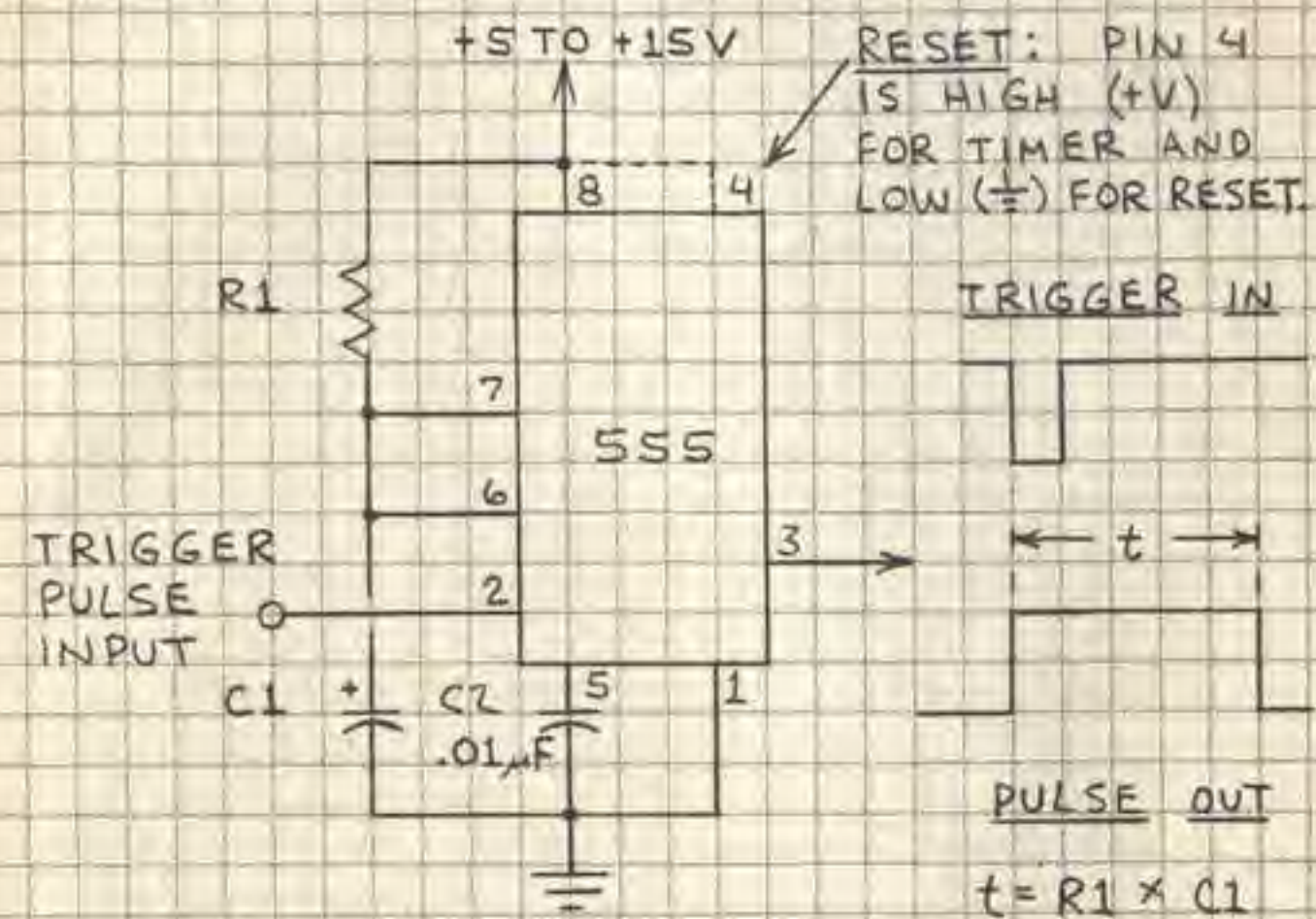
WHEN V_{IN} EXCEEDS V_{REF} , OUTPUT SWINGS FROM LOW TO HIGH.

WINDOW COMPARATOR

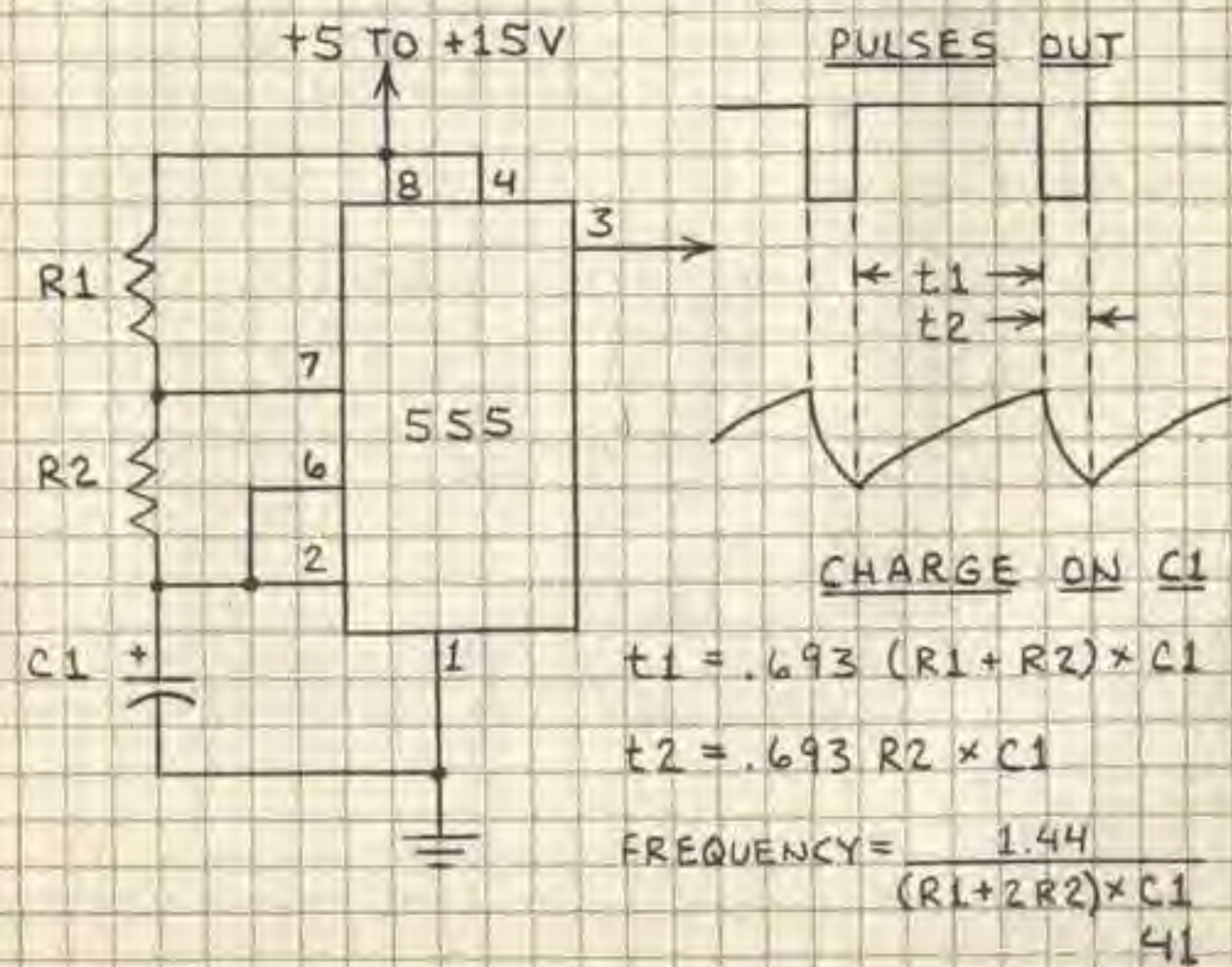


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TIMER



PULSE GENERATOR



7. BASIC LOGIC CIRCUITS

AND GATE



A	B	OUT
L	L	L
L	H	L
H	L	L
H	H	H

NAND GATE



A	B	OUT
L	L	H
L	H	H
H	L	H
H	H	L

OR



A	B	OUT
L	L	L
L	H	H
H	L	H
H	H	H

NOR



A	B	OUT
L	L	H
L	H	L
H	L	L
H	H	L

EXCLUSIVE OR



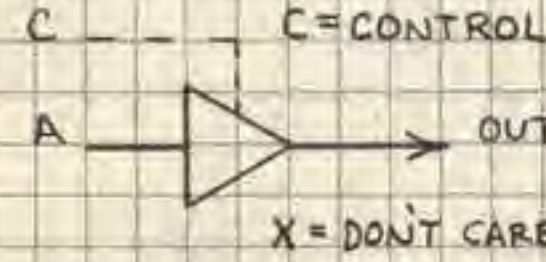
A	B	OUT
L	L	L
L	H	H
H	L	H
H	H	L

EXCLUSIVE NOR



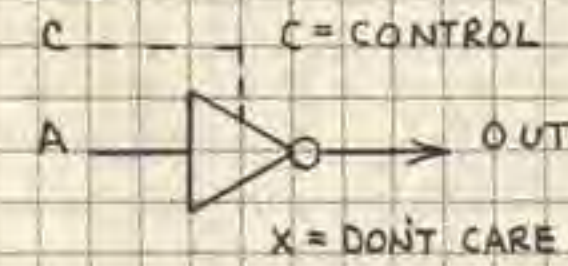
A	B	OUT
L	L	H
L	H	L
H	L	L
H	H	H

BUFFER (3-STATE BUFFER)



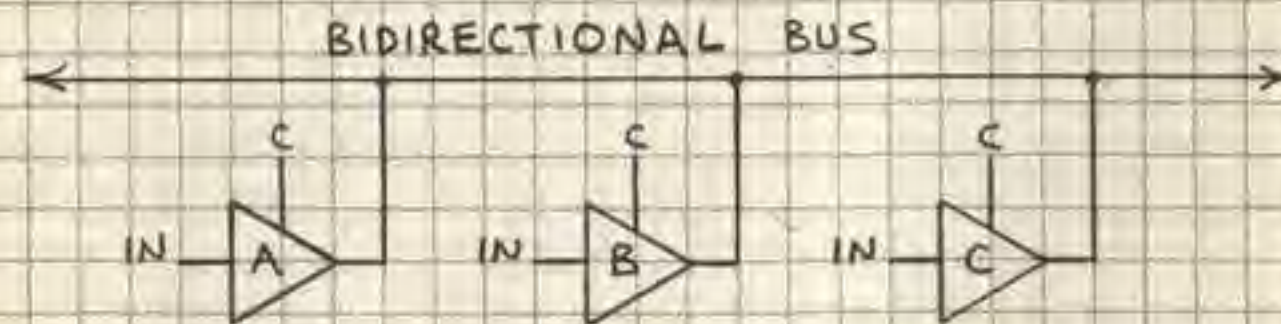
(C)	A	OUT
(L)	L	L
(L)	H	H
(H)	(X)	(H-Z)

INVERTER (3-STATE INVERTER)



(C)	A	OUT
(L)	L	H
(L)	H	L
(H)	(X)	(H-Z)

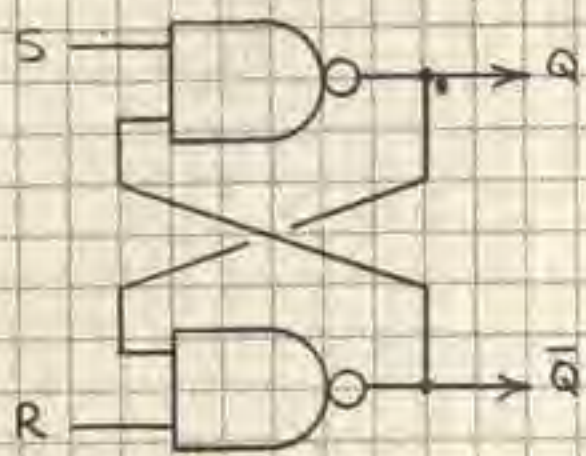
3-STATE BUS



COMPUTERS
USUALLY HAVE
A 3-STATE
BUS.

CONTROL			GATE OUTPUT TO BUS
A	B	C	
L	H	H	A
H	L	H	B
H	H	L	C
H	H	H	NONE

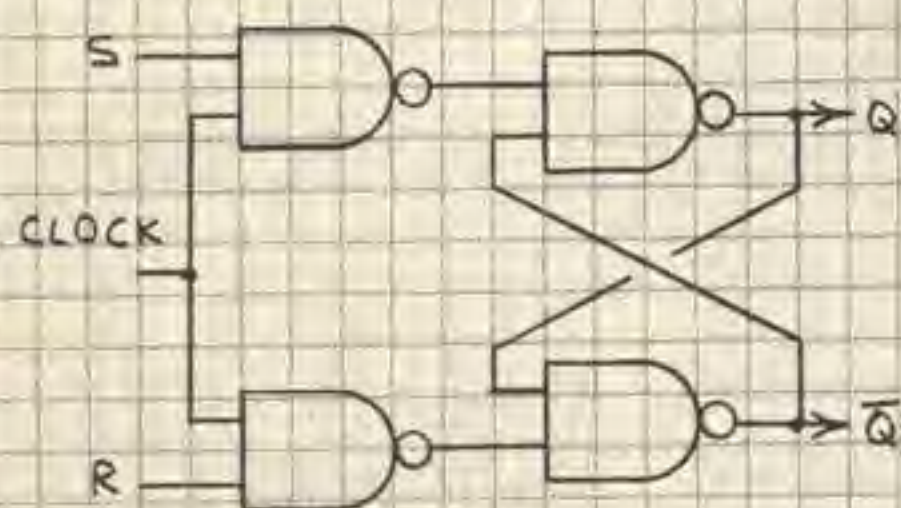
RS FLIP-FLOP (LATCH)



S	R	Q	Q̄
L	L	(DISALLOWED)	
L	H	H	L
H	L	L	H
H	H	NO CHANGE	

Q̄ = NOT Q

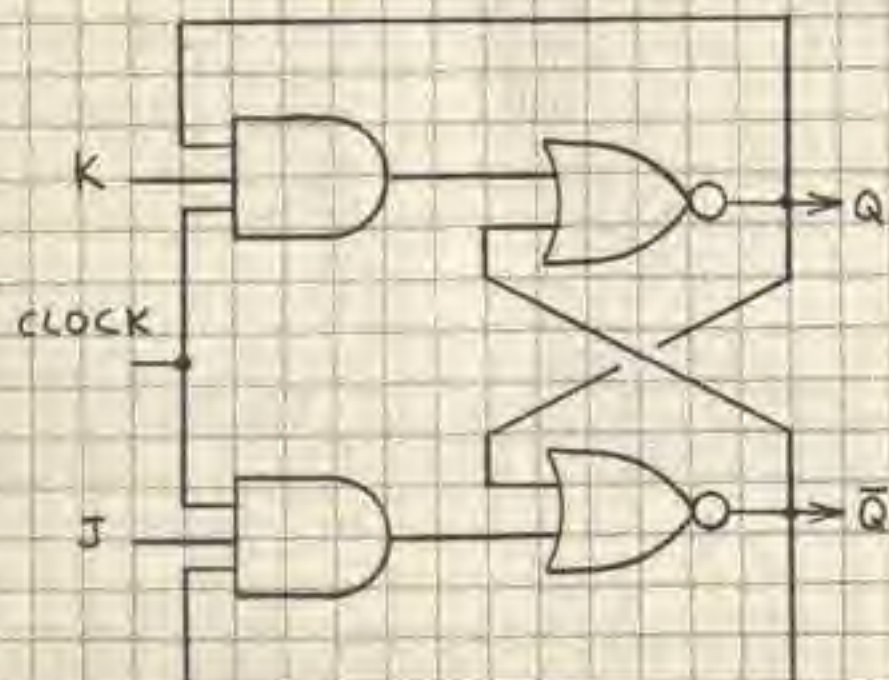
CLOCKED RS FLIP-FLOP



AFTER CLOCK PULSE ARRIVES:

S	R	Q	Q̄
L	L	NO CHANGE	
L	H	L	H
H	L	H	L
H	H	(DISALLOWED)	

JK FLIP-FLOP



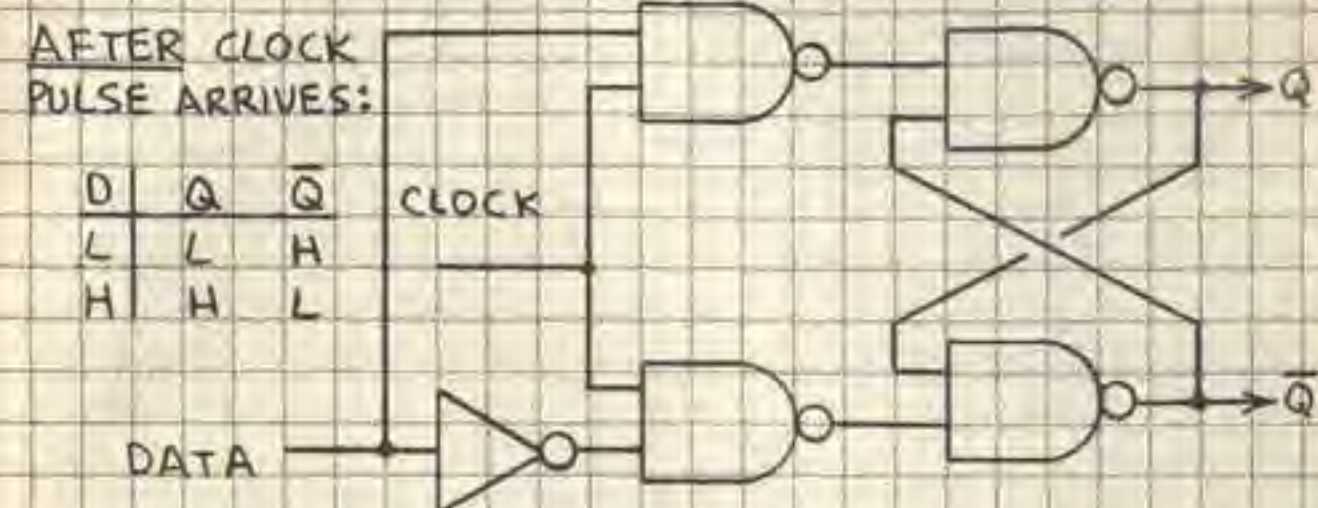
AFTER CLOCK PULSE ARRIVES:

J	K	Q	Q̄
L	L	NO CHANGE	
L	H	L	H
H	L	H	L
H	H	TOGGLE*	

*SEE FACING PAGE.

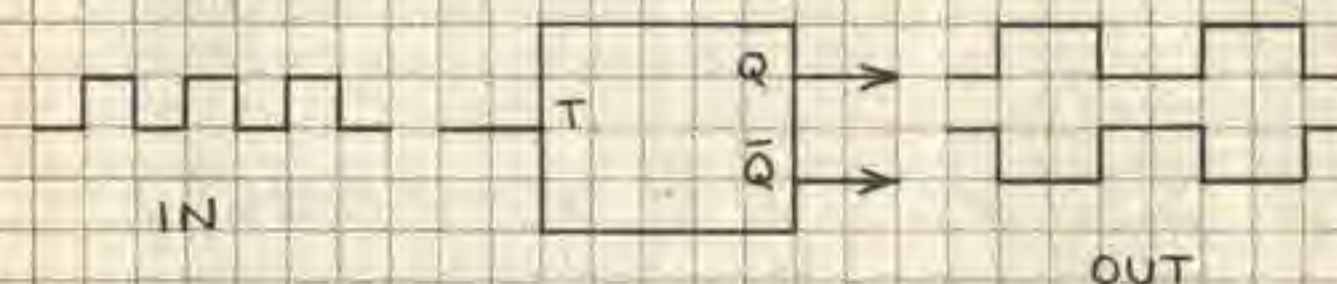
44

D (DATA OR DELAY) FLIP-FLOP

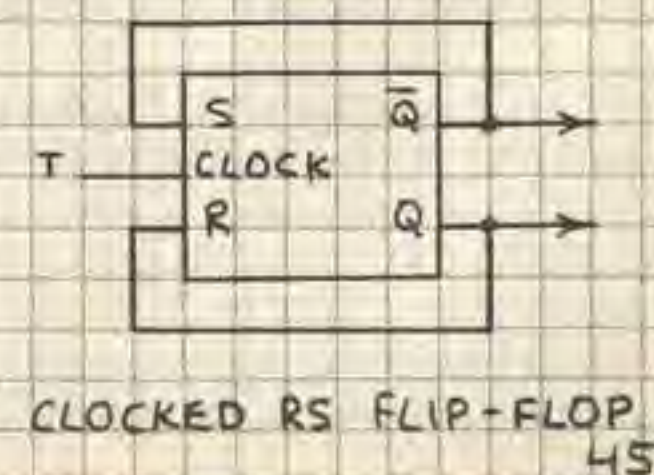
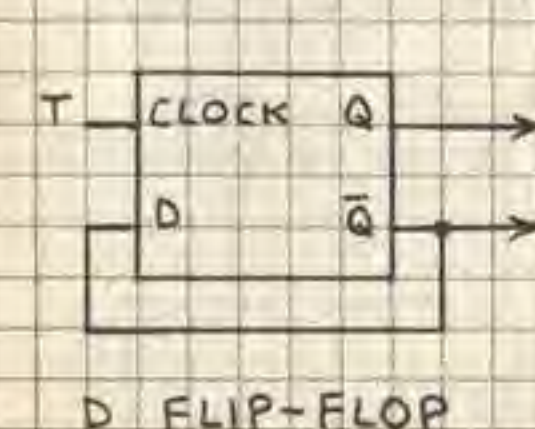


T (TOGGLE) FLIP-FLOPS

THE Q (OR Q̄) OUTPUT IS L (OR H) FOR EVERY OTHER INPUT PULSE. THEREFORE THE OUTPUT IS THE INPUT ÷ 2:



CHAINS OF T FLIP-FLOPS ARE USED TO MAKE BINARY COUNTERS. THE JK FLIP-FLOP (FACING PAGE) FUNCTIONS AS A T FLIP-FLOP WHEN BOTH THE J AND K INPUTS ARE KEPT HIGH AND INPUT PULSES ARE APPLIED TO THE CLOCK INPUT. OTHER T FLIP-FLOPS:

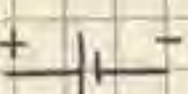
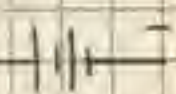


45

8. POWER SUPPLIES

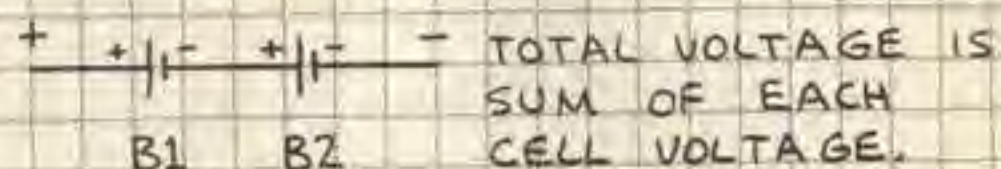
BATTERIES

SYMBOLS

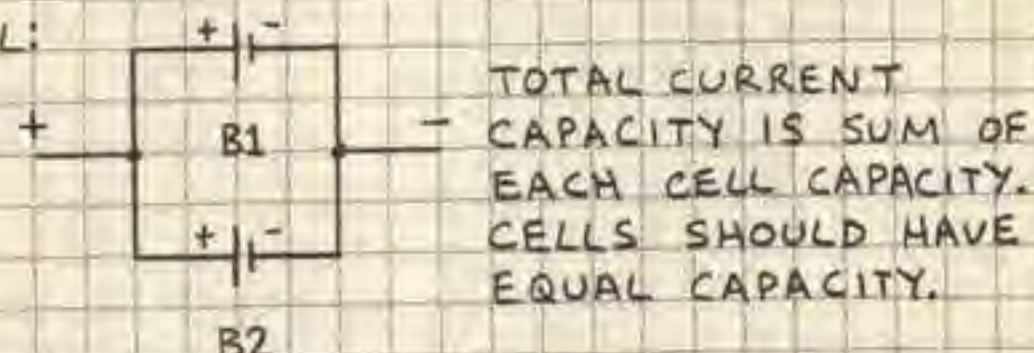
SINGLE CELL:  MULTIPLE CELL: 

CONNECTIONS

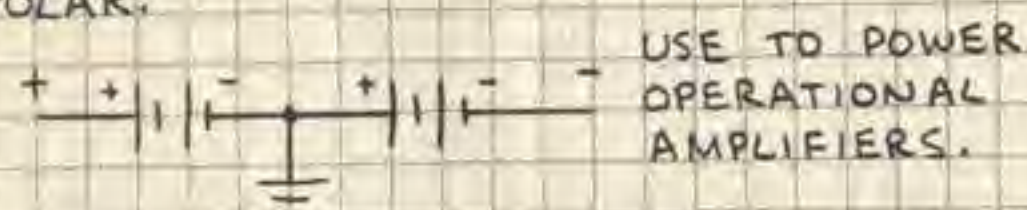
SERIES:



PARALLEL:



BIPOLAR:



STORAGE BATTERIES

STORAGE BATTERIES CAN BE USED AND RECHARGED MANY TIMES. PRINCIPLE TYPES:

LEAD-ACID — 2.0 VOLTS PER CELL. HIGH CURRENT CAPACITY. GOOD AT LOW TEMPERATURE.

NICKEL-CADMIUM (NICAD) — 1.2 VOLTS PER CELL. CAN BE STORED FOR EXTENDED TIME WHEN DISCHARGED. MANY DIFFERENT KINDS AVAILABLE. VERY ECONOMICAL POWER SOURCE.

PRIMARY BATTERIES

PRIMARY BATTERIES ARE NOT RECHARGEABLE. CHIEF AMONG THE MANY TYPES AVAILABLE:

CARBON-ZINC — 1.5 VOLTS PER CELL. READILY AVAILABLE AND LOW COST.

ZINC-CHLORIDE — 1.5 VOLTS PER CELL. TWICE THE ENERGY DENSITY OF CARBON-ZINC.

ALKALINE — 1.5 VOLTS PER CELL. USE FOR HIGH CURRENT LOADS (MOTORS, LAMPS, ETC.).

MERCURY — 1.35 AND 1.4 VOLTS PER CELL. UNIFORM VOLTAGE DURING DISCHARGE.

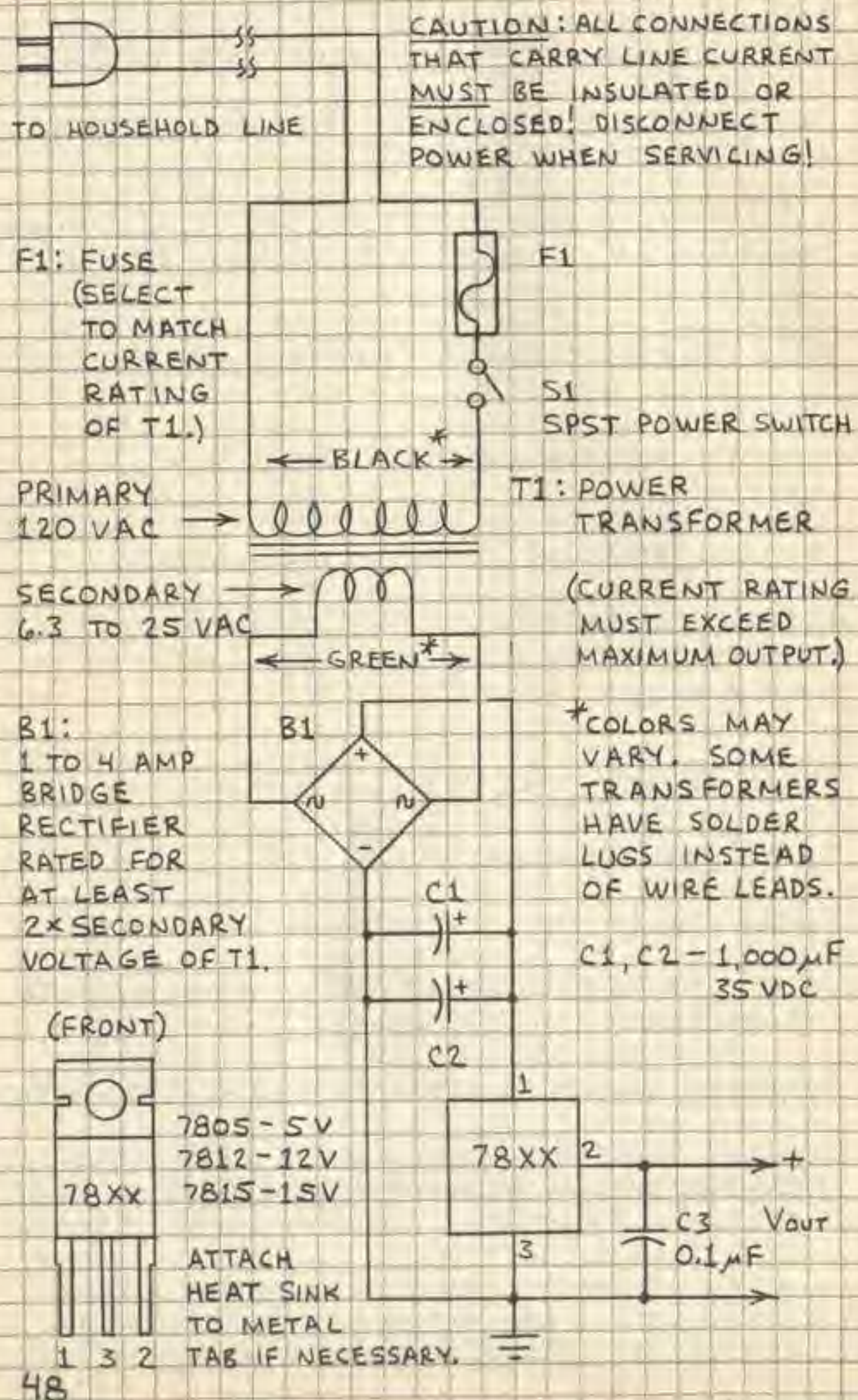
SILVER OXIDE — 1.5 VOLTS PER CELL. NEARLY UNIFORM VOLTAGE DURING DISCHARGE.

LITHIUM MANGANESE — 3.0 VOLTS PER CELL. EXCEPTIONALLY LONG STORAGE LIFE. VERY HIGH ENERGY DENSITY.

BATTERY PRECAUTIONS

1. DO NOT CHARGE PRIMARY CELLS.
2. BATTERIES MAY EXPLODE WHEN HEATED.
3. DO NOT SOLDER LEADS TO A BATTERY. USE A BATTERY CLIP OR HOLDER.
4. NEVER SHORT CIRCUIT A BATTERY'S TERMINALS.
5. MOST BATTERIES SHOULD BE REMOVED FROM EQUIPMENT IN STORAGE. EXCEPTIONS ARE STORAGE BATTERIES AND LITHIUM CELLS.
6. WHEN BATTERY LEADS EXCEED ≈ 6 INCHES, CONNECT $0.1 \mu F$ CAPACITOR ACROSS LEADS AT CIRCUIT BOARD.

LINE-POWERED SUPPLY



RESISTOR COLOR CODE



BLACK	0	0	$\times 1$
BROWN	1	1	$\times 10$
RED	2	2	$\times 100$
ORANGE	3	3	$\times 1,000$
YELLOW	4	4	$\times 10,000$
GREEN	5	5	$\times 100,000$
BLUE	6	6	$\times 1,000,000$
VIOLET	7	7	$\times 10,000,000$
GRAY	8	8	$\times 100,000,000$
WHITE	9	9	—

FOURTH BAND INDICATES TOLERANCE (ACCURACY):
GOLD = $\pm 5\%$ SILVER = $\pm 10\%$ NONE = $\pm 20\%$

OHM'S LAW: $V = IR$ $R = V/I$
 $I = V/R$ $P = VI = I^2R$

ABBREVIATIONS

A = AMPERE R = RESISTANCE
F = FARAD V (OR E) = VOLT
I = CURRENT W = WATT
P = POWER Ω = OHM

M (MEG-) = $\times 1,000,000$
K (KILO-) = $\times 1,000$
m (MILLI-) = .001
 μ (MICRO-) = .000 001
n (NANO-) = .000 000 001
p (PICO-) = .000 000 000 001